

# Achieving Proportionality up to the Maximin Item with Indivisible Goods

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## Abstract

We study the problem of fairly allocating indivisible goods and focus on the classic fairness notion of proportionality. The indivisibility of the goods is long known to pose highly non-trivial obstacles to achieving fairness, and a very vibrant line of research has aimed to circumvent them using appropriate notions of approximate fairness. Recent work has established that even approximate versions of proportionality (PROPx) may be impossible to achieve even for small instances, while the best known achievable approximations (PROP1) are much weaker. We introduce the notion of *proportionality up to the maximin item* (PROPm) and show how to reach an allocation satisfying this notion for any instance involving up to five agents with additive valuations. PROPm provides a well-motivated middle-ground between PROP1 and PROPx, while also capturing some elements of the well-studied maximin share (MMS) benchmark: another relaxation of proportionality that has attracted a lot of attention.

## Introduction

We consider the well-studied problem of fairly distributing a set of scarce resources among a group of  $n$  agents. This problem is at the heart of the long literature on fair division, initiated by Steinhaus (1948), which has recently received renewed interest, partly due to the proliferation of automated resource allocation processes. To reach a fair outcome, such processes need to take into consideration the preferences of the agents, i.e., how much each agent values each of the resources. The most common modelling assumption regarding these preferences is that they are *additive*: each agent  $i$  has a value  $v_{ij} \geq 0$  for each resource  $j$ , and her value for a set  $S$  of resources is  $v_i(S) = \sum_{j \in S} v_{ij}$ . But, what would constitute a “fair” outcome given such preferences?

One of the classic notions of fairness is *proportionality*. An outcome satisfies proportionality if the value of every agent for the resources that were allocated to them is at least a  $1/n$  fraction of her total value for all of the resources. For the case of additive valuations, if  $M$  is the set of all the resources, then every agent  $i$  should receive a value of at least  $\frac{1}{n} \sum_{j \in M} v_{ij}$ . This captures fairness in a very intuitive way: since there are  $n$  agents in total, if they were to somehow divide the total value equally among them, then each

of them should be receiving at least a  $1/n$  fraction of it; in fact, they could potentially all receive more than that if they each value different resources. However, it is well-known that achieving proportionality may be impossible when the resources are *indivisible*, i.e., cannot be divided into smaller parts and shared among the agents. This can be readily verified with the simple example involving only a single indivisible resource and at least two agents competing for it. In this case, whoever is allocated that resource will receive all of her value but all other agents will receive none of it, violating proportionality.

In light of this impossibility to achieve proportionality in the presence of indivisible resources, the literature has turned to relaxations of this property. A natural candidate would be a multiplicative approximation of proportionality, aiming to guarantee that every agent receives at least a  $\lambda/n$  fraction of their total value, for some  $\lambda \in [0, 1]$ . However, the single resource example provided above directly implies that no  $\lambda > 0$  is small enough to guarantee the existence of such an approximation. As a result, research has instead considered additive approximations, leading to two interesting notions: PROP1 and PROPx. These relaxations allow the value of each agent  $i$  to be less than a  $1/n$  fraction of her total value but by no more than some additive difference  $d_i$ . For the case of PROP1,  $d_i$  corresponds to the *maximum* value of agent  $i$  over all the items that were allocated to some other agent (Conitzer, Freeman, and Shah 2017). For the case of PROPx,  $d_i$  corresponds to the *minimum* value of agent  $i$  over all the items that were allocated to some other agent (Aziz, Moulin, and Sandomirskiy 2020). On one hand, PROP1 is a bit too forgiving, and is known to be easy to satisfy, while on the other PROPx is too demanding and is not guaranteed to exist even for instances with just three agents.

In a parallel line of work, an alternative relaxation that has received a lot of attention is the *maximin share* (MMS) (Budish 2010). According to this notion, every agent’s “fair share” is defined as the value that the agent could secure if she could choose any feasible partition of the resources into  $n$  bundles, but was then allocated her least preferred bundle among them. It is not hard to verify that this benchmark is weakly smaller than the one imposed by proportionality, yet prior work has shown that this too may be impossible to achieve, even for instances with just three agents.

In this paper, we propose PROPm, a new notion that pro-

vides a middle-ground between PROP1 and PROPx, while also capturing the “maximin flavor” of the MMS benchmark, and we prove that there always exists an allocation satisfying PROPm for any instance involving up to five agents.

### Additional Related Work

The *proportionality up to the most valued item* (PROP1) notion is a relaxation of proportionality that was introduced by Conitzer, Freeman, and Shah (2017), who observed that there always exists a Pareto optimal allocation that satisfies PROP1. Aziz et al. (2019) later extended this notion to settings where the objects being allocated are chores, i.e., the valuations are negative, and very recently Aziz, Moulin, and Sandomirskiy (2020) provided a strongly polynomial time algorithm for computing allocations that are Pareto optimal and PROP1 for both goods and chores. On the other extreme, it is known that the notion of *proportionality up to the least valued item* (PROPx) may not be achievable even for small instances with three agents (Moulin 2019; Freeman and Shah 2019; Aziz, Moulin, and Sandomirskiy 2020).

The PROP1 and PROPx notions are analogs of relaxations that have been proposed and studied for another very important notion of fairness: *envy-freeness* (EF). An allocation is said to be envy-free if no agent would prefer to be allocated some other agent’s bundle over her own. The example with the single indivisible item discussed in the introduction shows that envy-free outcomes may not exist, which motivated the approximate fairness notions of *envy-freeness up to the most valued item* (EF1) (Budish 2010) and *envy-freeness up to the least valued item* (EFx) (Caragiannis et al. 2019). These two notions permit each agent  $i$  some additive amount of envy toward some other agent  $j$ , but this is at most  $i$ ’s highest value for an item in  $j$ ’s bundle in EF1 and at most  $i$ ’s lowest value for an item in  $j$ ’s bundle in EFx.

The existence of EF1 allocations was implied by an older, and classic, argument by Lipton et al. (2004). Caragiannis et al. (2019) demonstrated that the allocation maximizing the Nash social welfare (the geometric mean of the agents’ valuations) satisfies both EF1 and Pareto optimality. But, computing this allocation is APX-hard (Lee 2017), so Barman, Krishnamurthy, and Vaish (2018) went a step further by designing a pseudo-polynomial time algorithm that computes an EF1 and Pareto optimal allocation. On the other hand, the progress on the EFx notion has been much more limited. Plaut and Roughgarden (2018) proved that EFx allocations always exist in two-agent instances, even for general valuations beyond additive, and a recent breakthrough by Chaudhury, Garg, and Mehlhorn (2020) showed that EFx allocations always exist in all instances with three additive agents. Even though this result applies only to instances with three agents, its proof required a very careful and cumbersome case analysis to show how an EFx allocation can be produced for all possible scenarios. Whether an EFx allocation always exists or not for instances of four or more agents is a major open question in fair division.

The *maximin share* (MMS), originally defined by Budish (2010), is an alternative relaxation of proportionality that uses a “maximin” argument to define the minimum amount of utility that each agent “deserves”. However, similarly to

PROPx, an allocation satisfying this notion of fairness may not always exist, even for three-agent instances (Kurokawa, Procaccia, and Wang 2018). To circumvent this issue, a vibrant line of work has instead aimed to guarantee that every agent’s value is always at least  $\lambda$  times their MMS benchmark, for some  $\lambda \in [0, 1]$ . The first result along this direction showed that an allocation guaranteeing an approximation of  $\lambda = 2/3$  can be computed in polynomial time (Amanatidis et al. 2017). Subsequent work by Barman and Krishnamurthy (2020) and Garg, McGlaughlin, and Taki (2018) also provided simpler algorithms achieving the same guarantee. Ghodsi et al. (2018) then provided a non-polynomial time algorithm producing an allocation guaranteeing  $\lambda = 3/4$  and further developed this into a polynomial-time approximation scheme guaranteeing  $\lambda = 3/4 - \epsilon$ . The most recent update in this line of work further improved the existence bound to  $3/4 + 1/12n$ , while also providing a strongly polynomial time algorithm to compute an allocation guaranteeing the  $3/4$  approximation (Garg and Taki 2020).

### Our Results

We propose a relaxation of proportionality which we call *proportionality up to the maximin item* (PROPm). Just like PROP1 and PROPx, our notion allows the value of each agent  $i$  to be less than a  $1/n$  fraction of her total value, but by no more than some additive difference  $d_i$  which is a function of agent  $i$ ’s value for items allocated to other agents. Rather than going with the most valued item (like PROP1) or the least valued item (like PROPx), our definition of  $d_i$  is equal to  $\max_{X_{i'} \neq i} \min_{j \in X_{i'}} \{v_{ij}\}$ , where  $X_{i'}$  is the bundle of items allocated to agent  $i'$ . In other words, we consider the least valued item (from  $i$ ’s perspective) in each of the other agent’s bundles, and we take the highest value among them. It is easy to verify that this notion lies between the two extremes of PROP1 and PROPx, and it also captures the maximin element that is used to define the MMS benchmark. To further motivate this notion, in Section we show that multiple other natural alternatives fail to exist, even for a single instance with just three agents.

Our main result is a constructive argument proving the existence of a PROPm allocation for any instance with up to five agents. This is in contrast to the PROPx and MMS notions for which existence fails even for three-agent instances. Similarly to the breakthrough by Chaudhury, Garg, and Mehlhorn (2020) proving the existence of EFx allocations for three-agent instances, our proof requires a careful case analysis to reach PROPm allocations for each scenario.

What significantly complicates the arguments for the existence of allocations that satisfy EFx or PROPm is that, according to these notions, the satisfaction of each agent depends not only on what they are allocated but also on how all the remaining items are distributed among the other agents. This leads to non-trivial interdependence which precludes the use of greedy-like algorithms. To streamline our arguments we introduce a notion of *close-to-proportional* bundles, which allow us to decouple the allocation of one subset of agents from another, and reduce the required case analysis. Although we prove the existence for up to five agent instances, this is not due to a hard limit to our approach,

other than the fact that the case analysis becomes more complicated and does not provide much more intuition. In fact, we suspect the PROPm property can be satisfied even for instances with an arbitrary number of agents.

## Preliminaries

We study the problem of allocating a set  $M$  of  $m$  indivisible items (or goods) to a set of  $n$  agents  $N = \{1, 2, \dots, n\}$ . Each agent  $i$  has a value  $v_{ij} \geq 0$  for each good  $j$  and her value for receiving some subset of goods  $S \subseteq M$  is additive, i.e.,  $v_i(S) = \sum_{j \in S} v_{ij}$ . For ease of presentation, we normalize the valuations so that  $v_i(M) = 1$  for all  $i \in N$ . Given a bundle of goods  $S \subseteq M$ , we let  $m_i(S) = \min_{j \in S} \{v_{ij}\}$  denote the least valuable good for agent  $i$  in bundle  $S$ .

An allocation  $X = (X_1, X_2, \dots, X_n)$  is a partition of the goods into bundles such that  $X_i$  is the bundle allocated to agent  $i$ . Given an allocation  $X$ , we use  $d_i(X) = \max_{i' \neq i} \{m_i(X_{i'})\}$  to denote agent  $i$ 's value for her *maximin* good in  $X$ , and we say that an agent  $i$  is *PROPm satisfied* by  $X$  if  $v_i(X_i) + d_i(X) \geq 1/n$ . In turn, an allocation  $X$  is PROPm if every agent is PROPm satisfied by it.

Given a positive integer  $k \leq n$  and a set of goods  $S \subseteq M$ , the *close-to-proportional* (CP) bundle for agent  $i$ , denoted  $CP_i(k, S)$ , is the most valuable subset of goods  $B \subset S$  from agent  $i$ 's perspective for which  $v_i(B) \leq \frac{1}{k} v_i(S)$ . In other words, if  $i$  was one of  $k$  agents that need to be allocated the set of goods  $S$ , then  $CP_i(k, S)$  is the most valuable subset of these goods that agent  $i$  could receive without exceeding her proportional share. When there are multiple bundles that satisfy this definition, then we let  $CP_i(k, S)$  be one with the maximum cardinality, breaking ties arbitrarily among them. As we discuss in Section , finding the  $CP_i$  sets is computationally hard.

## Initial Observations

Before proving some helpful lemmas regarding the PROPm notion and the  $CP_i$  sets, we first prove that a list of natural alternatives to PROPm fail to exist, even for a simple instance involving just three agents and seven items. Rather than adding the maximin value,  $d_i(X)$ , to each agent  $i$ 's value in  $X$ , we consider adding other alternative functions of the agent's value for the items she did not receive. For example, the value added could be equal to the mean, the median, the mode, or the minimax value of agent  $i$  for the items in  $M \setminus X_i$ .

Consider an instance with seven items and three agents that are identical (with respect to their valuations). One of the items has a high value of  $1-6\epsilon$  for some arbitrarily small constant  $\epsilon > 0$ , and the remaining six items each have a small value  $\epsilon$ . For any allocation of the items, it is easy to verify that there always exists an agent who did not receive the high value item and also received at most three of the other items; as a result, that agent's value is at most  $3\epsilon$ . It is easy to verify that this agent would violate approximate proportionality for all of the approximate notions proposed above, i.e., the mean (which would add less than 0.25), the median (which would add  $\epsilon$ ), the mode (which would add  $\epsilon$ ), and the minimax item value (which would add  $\epsilon$ ).

In general, many alternatives to PROPm suffer from the same type of issue: if we introduce dummy items to an instance, i.e., items of insignificant value, the relaxation that these alternative notions provide relative to the exact proportionality vanishes, making them impossible to satisfy in general. Our PROPm notion provides an interesting and non-trivial benchmark that is not susceptible to this issue.

We now proceed to some initial observations regarding the construction of PROPm allocations and  $CP_i$  sets. Our first observation provides us with a sufficient condition under which "locally" satisfying PROPm can lead to a "globally" PROPm allocation. Given an allocation of a subset of items to a subset of agents, we say that this partial allocation is PROPm if the agents involved would be PROPm satisfied if no other agents or items were present.

**Observation 1.** *Let  $N_1, N_2$  be two disjoint sets of agents, let  $M_1$  and  $M_2 = M \setminus M_1$  be a partition of the items into two sets, and let  $X$  be an allocation of the items in  $M_1$  to agents in  $N_1$  and items in  $M_2$  to agents in  $N_2$ . Then, if some agent  $i \in N_1$  is PROPm satisfied with respect to the partial allocation of the items in  $M_1$  to the agents in  $N_1$ , and  $v_i(M_1) \geq \frac{|N_1|}{|N_1+N_2|}$ , then  $i$  is PROPm satisfied by  $X$  regardless of how the items in  $M_2$  are allocated to agents in  $N_2$ .*

*Proof.* This follows from the definition of PROPm. For all  $i \in N_1$  we have  $d_i(X) \geq \max_{i' \in N_1 \setminus \{i\}} \{\min_{j \in X_{i'}} \{v_{ij}\}\}$ . Then, if  $v_i(X_i) + \max_{i' \in N_1 \setminus \{i\}} \{\min_{j \in X_{i'}} \{v_{ij}\}\} \geq \frac{v_i(M_1)}{|N_1|}$  (i.e.,  $i$  is PROPm satisfied by  $X$  with respect to the agents in  $N_1$  and items in  $M_1$ ) and  $v_i(M_1) \geq \frac{|N_1|}{|N_1+N_2|}$ , it must be that  $v_i(X_i) + d_i(X) \geq \frac{1}{n}$  so  $i$  is also PROPm satisfied by  $X$  in the overall allocation of the items in  $M$  to  $N_1 \cup N_2$ .  $\square$

We now observe that we may, without loss of generality, assume that  $v_{ij} \leq 1/n$  for every agent  $i$  and item  $j$ .

**Lemma 2.** *If there exists some agent  $i \in N$  and item  $j \in M$  such that  $v_{ij} > 1/n$ , we may allocate item  $j$  to agent  $i$  and reduce the problem to finding a PROPm partial allocation of the items in  $M \setminus \{j\}$  to agents in  $N \setminus \{i\}$ .*

*Proof.* Let  $X$  be an allocation which gives  $j$  to agent  $i$  and is a PROPm allocation with respect to items in  $M \setminus \{j\}$  and agents in  $N \setminus \{i\}$ . Observe that agent  $i$  is clearly PROPm satisfied by  $X$  (she is, in fact, proportionally satisfied). If any other agent  $i' \neq i$  also has value  $v_{i'j} > 1/n$  for this item, then  $d_{i'}(X) \geq 1/n$  (since  $j$  is the only item in  $X_{i'}$ ). This implies that  $i'$  is PROPm satisfied since  $v_{i'}(X_{i'}) + d_{i'}(X) \geq d_{i'}(X) \geq 1/n$ . Finally, all remaining agents  $i' \neq i$  have  $v_{i'j} \leq 1/n$  implying that  $v_{i'}(M \setminus \{j\}) \geq \frac{n-1}{n}$  and since  $i'$  is PROPm satisfied by  $X$  with respect to the items in  $M \setminus \{j\}$  she must be PROPm satisfied with respect to the entire allocation by Observation 1 substituting  $N_1 = N \setminus \{i\}$  and  $M_1 = M \setminus \{j\}$ .  $\square$

Our next observation provides some initial intuition regarding why  $CP_i$  sets play a central role in this paper.

**Observation 3.** *If agent  $i$  is allocated her  $CP_i(n, M)$  set, then  $i$  is guaranteed to be PROPm satisfied regardless of how the other items are allocated.*

*Proof.* Let  $S$  be the  $\text{CP}_i(n, M)$  set of agent  $i$  and consider an arbitrary allocation of  $M \setminus S$  among the remaining  $n - 1$  agents. By definition  $v_i(S) + \min_{j \in M \setminus S} v_{ij} \geq 1/n$ , so it must be that if  $i$  is allocated  $S$ , she is PROPm satisfied.  $\square$

We now provide a “recursive” construction of  $\text{CP}_i(k, S)$  sets which gives us even stronger guarantees. Suppose we ask some agent  $i$  to first define the bundle  $S_n = \text{CP}_i(n, M)$ , then the bundle  $S_{n-1} = \text{CP}_i(n-1, M \setminus S_n)$ , then the bundle  $S_{n-2} = \text{CP}_i(n-2, M \setminus (S_n \cup S_{n-1}))$ , and so on. We show that as long as  $i$  receives one of these bundles, then we have some flexibility over how to allocate the remaining items.

**Theorem 4.** *Let  $S_n, S_{n-1}, \dots, S_1$  be the recursively defined  $\text{CP}_i$  sets for some agent  $i$ , as above. If this agent receives any bundle  $S_\ell$  and no item from  $S_n \cup S_{n-1} \cup \dots \cup S_{\ell+1}$  is allocated to the same agent as an item from  $S_{\ell-1} \cup S_{\ell-2} \cup \dots \cup S_1$ , then agent  $i$  will be PROPm satisfied.*

*Proof.* For all  $k \in [n]$ , we have  $v_i(S_k) \leq \frac{1}{k} v_i(M \setminus (S_n \cup S_{n-1} \cup \dots \cup S_{k+1}))$  by definition of  $S_k$ . Applying this upper bound on  $v_i(S_k)$  for  $k = n$ , because  $v_i(M) = 1$  we have that  $v_i(M \setminus S_n) \geq 1 - \frac{1}{n} = \frac{n-1}{n}$ . By applying the upper bound on  $v_i(S_k)$  for  $k = n - 1$  and our lower bound on  $v_i(M \setminus S_n)$  we get  $v_i(M \setminus (S_n \cup S_{n-1})) \geq \frac{n-1}{n} - \frac{1}{n-1} \cdot \frac{n-1}{n} \geq \frac{n-2}{n}$ . Iteratively repeating this process, we obtain that for all  $k \in [n]$  we know that  $v_i(M \setminus (S_n \cup S_{n-1} \cup \dots \cup S_k)) \geq \frac{k-1}{n}$ . Also by definition, each  $S_k$  is a  $\text{CP}_i(k, M \setminus (S_n \cup S_{n-1} \cup \dots \cup S_{k+1}))$  set for  $M \setminus (S_n \cup S_{n-1} \cup \dots \cup S_{k+1})$ , so we have that  $v_i(S_\ell) + \min_{j \in M \setminus (S_n \cup S_{n-1} \cup \dots \cup S_{\ell+1})} \{v_{ij}\} \geq \frac{1}{\ell} \cdot v_i(M \setminus (S_n \cup S_{n-1} \cup \dots \cup S_{\ell+1})) \geq \frac{1}{\ell} \cdot \frac{\ell}{n} = \frac{1}{n}$ . But finally, as long as the items from  $S_n \cup S_{n-1} \cup \dots \cup S_{\ell+1}$  are not included in any of the bundles containing the items in  $M \setminus (S_n \cup S_{n-1} \cup \dots \cup S_\ell)$  in the complete allocation  $X$ , we have that  $d_i(X) \geq \min_{j \in M \setminus (S_n \cup S_{n-1} \cup \dots \cup S_\ell)} \{v_{ij}\}$  so  $i$  is PROPm satisfied when allocated set  $S_\ell$ .  $\square$

## PROPm Allocations for 4-Agent Instances

In this section, we demonstrate that PROPm allocations can be found for any instance with 4 agents. The construction of the allocation proceeds by finding an appropriate initial partition of the items into bundles (based on our notion of  $\text{CP}_i$  bundles) for some arbitrary agent  $i$ . Given these bundles, we then show that we have enough freedom in real-locating items to PROPm satisfy each agent. We note that our proof is constructive, but finding the initial bundles is computationally demanding (as determining if there is some  $\text{CP}_i(n, M)$  set with value  $1/n$  is an instance of subset sum).

Whenever we say that a set of two or three agents *split* a bundle  $\tilde{M}$ , we mean that we find a PROPm allocation of the items in  $\tilde{M}$  for these agents. Note that Chaudhury, Garg, and Mehlhorn (2020) show how to compute EFX allocations for up to three agent instances, and it is easy to verify that EFX outcomes that allocated all the items are also PROPm. But, since the arguments for these results are quite complicated and require additional machinery, for completeness in the full version of the paper we provide much simpler arguments for reaching PROPm outcomes with up to three agents using only tools defined herein.

**Theorem 5.** *In every instance involving 4 agents with additive valuations there always exists a PROPm allocation.*

*Proof.* We index the agents arbitrarily and begin by recursively constructing  $\text{CP}_i$  sets from the perspective of agent 1. We construct 4 bundles of items  $A, B, C, D$  as follows:

- $C = \text{CP}_1(4, M)$
- $B = \text{CP}_1(3, M \setminus C)$
- $A = \text{CP}_1(2, M \setminus (C \cup B))$
- $D = \text{CP}_1(1, M \setminus (C \cup B \cup A)) = M \setminus (A \cup B \cup C)$

By Observation 3, we know that if agent 1 is allocated bundle  $C$ , she satisfies PROPm. However, we can also observe that she would be satisfied if she is allocated bundle  $D$  because  $v_1(D) \geq 1/4$  (which follows by the repeated application of the definition of  $\text{CP}_i$  sets as in Theorem 4).

We next want to find bounds on the total value of items in some bundles for agent 1. This will allow us to recursively divide the problem into instances with a smaller number of agents.

**Lemma 6.** *With agent 1 and sets  $A, B, C, D$  as defined above,  $v_1(A \cup D) \geq 1/2$*

*Proof.* By the definition of an  $\text{CP}_i$  set, we have initial upper bounds on the total value agent 1 has for the generated sets.

- $v_1(C) \leq 1/4$
- $v_1(B) \leq 1/3(1 - v_1(C))$
- $v_1(A) \leq 1/2(1 - v_1(C) - v_1(B))$

By combining these upper bounds, we may obtain lower bounds on  $v_1(A \cup D)$  as follows

$$\begin{aligned} v_1(A \cup D) &= 1 - (v_1(B) + v_1(C)) \\ &\geq 1 - (1/3 + 2/3(v_1(C))) \\ &\geq 1 - (1/3 + 1/6) \\ &\geq 1/2 \end{aligned} \quad \square$$

From here we proceed with case analysis based on the value other agents have for  $A \cup D$ . We present each case as a separate lemma for ease of presentation.

**Lemma 7.** *If no agents in  $\{2, 3, 4\}$  have value weakly greater than  $1/2$  for the items in  $A \cup D$  we can construct an allocation satisfying PROPm.*

*Proof.* If there is no agent  $i \in \{2, 3, 4\}$  for which  $v_i(D) \geq \frac{1}{4}$  then we can give  $D$  to agent 1 and split the remaining items between the remaining three agents to produce a PROPm allocation by Observation 1. Otherwise there must be some agent  $i \neq 1$  where  $v_i(D) \geq \frac{1}{4}$ . Then we can give  $D$  to agent  $i$ , give  $A$  to agent 1 and split  $B \cup C$  between the remaining two agents to arrive at a PROPm allocation by Observation 1 (since for any agent  $k$  if  $v_k(A \cup D) < \frac{1}{2}$ , then  $v_k(B \cup C) \geq \frac{1}{2}$ ) and Theorem 4.  $\square$

**Lemma 8.** *If one agent in  $\{2, 3, 4\}$  has value weakly greater than  $1/2$  for the items in  $A \cup D$  we can construct an allocation satisfying PROPm.*

*Proof.* Without loss of generality let this be agent 2. Split  $A \cup D$  between agents 1 and 2 and split  $B \cup C$  between agents 3 and 4 to generate a PROPm allocation by Observation 1.  $\square$

**Lemma 9.** *If exactly two agents in  $\{2, 3, 4\}$  have value weakly greater than  $1/2$  for the items in  $A \cup D$  we can construct an allocation satisfying PROPm.*

*Proof.* Without loss of generality, let agent 2 be the agent who has  $v_2(A \cup D) < 1/2$ . For agent 2 it must be that  $v_2(B) > \frac{1}{4}$  or  $v_2(C) > \frac{1}{4}$  since  $v_2(B \cup C) \geq \frac{1}{2}$ . But then, we can split  $A \cup D$  between the agents 3 and 4, give agent 2 her favorite bundle among  $B$  and  $C$  and give agent 1 the remaining bundle to arrive at a PROPm allocation by Observation 1 and Theorem 4.  $\square$

**Lemma 10.** *If all three agents in  $\{2, 3, 4\}$  have value weakly greater than  $1/2$  for the items in  $A \cup D$  we can construct an allocation satisfying PROPm.*

*Proof.* If for one of the agents  $i \in \{2, 3, 4\}$  we have that either  $v_i(B) \geq \frac{1}{4}$  or  $v_i(C) \geq \frac{1}{4}$  then the allocation follows the same from the previous lemma. Otherwise, we have that all three agents  $i \neq 1$  have  $v_i(C) < \frac{1}{4}$  and we can give  $C$  to agent 1 who is PROPm satisfied by Observation 3 and split the remaining items between the remaining agents which yields a PROPm allocation by Observation 1.  $\square$

Since in each case, we have demonstrated how one may construct a PROPm allocation, for any set of four agents with additive valuations, a PROPm allocation exists.  $\square$

## PROPm Allocations for 5-Agent Instances

In this section, we demonstrate that PROPm allocations can be found for any instance with 5 agents. The proof proceeds similarly to the four agent case but requires a closer analysis of various cases. As above, whenever we say that a set of fewer than five agents “split” a bundle  $\tilde{M}$ , we mean that we find a PROPm allocation of the items in  $\tilde{M}$  for these agents.

**Theorem 11.** *In every instance involving 5 agents with additive valuations there always exists a PROPm allocation.*

*Proof.* We index the agents arbitrarily and begin by recursively constructing  $CP_i$  sets from the perspective of agent 1. We construct 5 bundles of items  $A, B, C, D, E$  as follows:

- $D = CP_1(5, M)$
- $C = CP_1(4, M \setminus D)$
- $B = CP_1(3, M \setminus (C \cup D))$
- $A = CP_1(2, M \setminus (B \cup C \cup D))$
- $E = CP_1(1, M \setminus (A \cup B \cup C \cup D)) = M \setminus (A \cup B \cup C \cup D)$

By Observation 3, we know that if agent 1 is allocated bundle  $D$ , she satisfies PROPm. However, we can also observe that she would be satisfied if she is allocated bundle  $E$  because  $v_1(E) \geq 1/5$  (which follows by the repeated application of the definition of  $CP_i$  sets as in Theorem 4).

We next want to find bounds on the total value of items in some bundles for agent 1. This will allow us to recursively

divide the problem into instances with a smaller number of agents.

**Lemma 12.** *With agent 1 and sets  $A, B, C, D, E$  as defined above,  $v_1(A \cup E) \geq 2/5$  and  $v_1(A \cup B \cup E) \geq 3/5$ .*

*Proof.* By the definition of an  $CP_i$  set, we have initial upper bounds on the total value agent 1 has for the generated sets.

- $v_1(D) \leq 1/5$
- $v_1(C) \leq 1/4(1 - v_1(D))$
- $v_1(B) \leq 1/3(1 - v_1(D) - v_1(C))$
- $v_1(A) \leq 1/2(1 - v_1(D) - v_1(C) - v_1(B))$

By combining these upper bounds, we may obtain lower bounds on  $v_1(A \cup E)$  as follows

$$\begin{aligned} v_1(A \cup E) &= 1 - (v_1(B) + v_1(C) + v_1(D)) \\ &\geq 1 - (1/3 + 2/3(v_1(C) + v_1(D))) \\ &\geq 1 - (1/3 + 1/6 + 1/2v_1(D)) \\ &\geq 1 - (1/2 + 1/10) \\ &\geq 2/5. \end{aligned}$$

Similarly, we can lower bound  $v_1(A \cup B \cup E)$  as

$$\begin{aligned} v_1(A \cup B \cup E) &= 1 - (v_1(C) + v_1(D)) \\ &\geq 1 - (1/4 + 3/4v_1(D)) \\ &\geq 1 - (1/4 + 3/20) \\ &\geq 3/5 \end{aligned} \quad \square$$

With Lemma 12 in hand, we proceed with case analysis on the value that the other agents have for  $A \cup E$  and  $A \cup B \cup E$ . We present each case as a separate lemma for ease of presentation.

**Lemma 13.** *If all four agents  $\{2, 3, 4, 5\}$  have value weakly greater than  $3/5$  for the items in  $A \cup B \cup E$  we can construct an allocation satisfying PROPm.*

*Proof.* Suppose that at least one of the agents  $i \in \{2, 3, 4, 5\}$  has  $v_i(C) \geq 1/5$  or  $v_i(D) \geq 1/5$ . Without loss of generality, let this be agent 2. Then, we may give agent 2 either  $C$  or  $D$ , respectively and 2 is satisfied. We can give the other of these two sets to agent 1 and then then find a PROPm allocation of  $A \cup B \cup E$  for agents  $\{3, 4, 5\}$ . By Observation 1 and the assumption that agents 3, 4, and 5 have value at least  $3/5$  for  $A \cup B \cup E$ , we know that they will also be satisfied. Finally, since we have only repartitioned  $A \cup B \cup E$ , we know by Theorem 4 that agent 1 is also satisfied.

Now suppose that all of the agents  $i \in \{2, 3, 4, 5\}$  have value  $v_i(C) < 1/5$  and  $v_i(D) < 1/5$ . Then, by Theorem 4, we know that we may give  $D$  to agent 1 and reallocate  $A \cup B \cup C \cup E$  to the remaining agents and satisfy agent 1. But since all four remaining agents have value at least  $4/5$  for  $A \cup B \cup C \cup E$ , by Observation 1 we can then find an allocation PROPm satisfying these agents as well.  $\square$

**Lemma 14.** *If exactly three of the agents in  $\{2, 3, 4, 5\}$  have value weakly greater than  $3/5$  for the items in  $A \cup B \cup E$  we can construct a PROPm allocation.*

*Proof.* Without loss of generality suppose agent 2 is the agent who has value  $v_2(A \cup B \cup E) < 3/5$ . We can then give agent 2 her preferred bundle among  $C$  and  $D$  and agent 1 the other bundle. Agent 2 must be satisfied since she receives value at least  $1/5$  and agent 1 is satisfied regardless of how the items in  $A \cup B \cup E$  are distributed by Theorem 4. But then, since all  $i \in \{3, 4, 5\}$  have  $v_i(A \cup B \cup E) \geq 3/5$  we can split  $A \cup B \cup E$  between these agents to obtain a PROPm allocation by Observation 1.  $\square$

**Lemma 15.** *If exactly two of the agents in  $\{2, 3, 4, 5\}$  have value weakly greater than  $3/5$  for the items in  $A \cup B \cup E$  we can construct a PROPm allocation.*

*Proof.* Without loss of generality, let agents 4 and 5 be the agents with value weakly greater than  $3/5$  for the items in  $A \cup B \cup E$ . By Lemma 12 we know that agent 1 also has value greater than  $3/5$  for  $A \cup B \cup E$ . Further, we know then that agents 2 and 3 each have value greater than  $2/5$  for the items in  $C \cup D$ . By Observation 1, we can then find a PROPm allocation of these items by splitting  $A \cup B \cup E$  between agents 1, 4, and 5 and splitting  $C \cup D$  between agents 2 and 3.  $\square$

We now move to consider the number of agents that have value greater than  $2/5$  for  $A \cup E$ . The case where at most one agent has value at least  $3/5$  of  $A \cup B \cup E$  is captured in the following lemmas.

**Lemma 16.** *If exactly two of the agents in  $\{2, 3, 4, 5\}$  have value weakly greater than  $2/5$  for the items in  $A \cup E$  we can construct a PROPm allocation.*

*Proof.* Without loss of generality let agents 4 and 5 have value weakly greater than  $2/5$  for the items in  $A \cup E$ . We let these two agents split  $A \cup E$  and move to allocate the remaining bundles among agents 1, 2, and 3. We perform a small case analysis on the number of bundles that agent 2 or agent 3 values greater than  $1/5$ .

Suppose that agents 2 and 3 collectively value at least two distinct bundles in  $\{B, C, D\}$  greater than or equal to  $1/5$  (i.e., they both value exactly one bundle more than  $1/5$  but these bundles are distinct or at least one of the two agents values more than one bundle more than  $1/5$ ). Then, we may give both of these agents a bundle which they value at least  $1/5$  and agent 1 the remaining bundle to arrive at a PROPm allocation by Observation 1 and Theorem 4.

Now suppose that agents 2 and 3 collectively value exactly one bundle in  $\{B, C, D\}$  at least  $1/5$ . If this bundle is  $B$  or  $C$ , we know that  $v_2(B \cup C) \geq 2/5$  and  $v_3(B \cup C) \geq 2/5$  (since  $v_2(D) < 1/5$  and  $v_3(D) < 1/5$ ). We can then allocate  $D$  to agent 1 and split  $B \cup C$  between agents 2 and 3 to arrive at a PROPm allocation. If the bundle that 2 and 3 value more than  $1/5$  is  $D$  then we know that  $v_2(C \cup D) \geq 2/5$  and  $v_3(C \cup D) \geq 2/5$  so we may allocate  $B$  to agent 1 and split  $C \cup D$  between agents 2 and 3 to arrive at a PROPm allocation by Observation 1 and Theorem 4.  $\square$

**Lemma 17.** *If exactly one agent in  $\{2, 3, 4, 5\}$  has value weakly greater than  $2/5$  for the items in  $A \cup E$  we can construct a PROPm allocation.*

*Proof.* Without loss of generality, let agent 5 have value weakly greater than  $2/5$  for the items in  $A \cup E$ . By Lemma 12, we know that agent 1 also has value at least  $2/5$  for these items, and by assumption it must be that agents 2, 3, and 4 have value at least  $3/5$  for the items in  $B \cup C \cup D$ . But then, by Observation 1, we can find a PROPm allocation for all the items by reallocating items in  $A \cup E$  to agents 1 and 5 and reallocating items in  $B \cup C \cup D$  to agents 2, 3, and 4.  $\square$

**Lemma 18.** *If no agents in  $\{2, 3, 4, 5\}$  have value weakly greater than  $2/5$  for the items in  $A \cup E$  we can construct a PROPm allocation.*

*Proof.* If this is the case, then it must be that all four of these agents have value more than  $3/5$  for items in  $B \cup C \cup D$ . If none of these agents have value more than  $1/5$  for  $E$ , then we can allocate  $E$  to agent 1 and allocate  $A \cup B \cup C \cup D$  to agents 2, 3, 4, and 5 to arrive at a PROPm allocation. Suppose, on the other hand, that at least one of these agents, say agent 2, has  $v_2(E) \geq 1/5$ , we can allocate  $E$  to agent 2,  $A$  to agent 1 and repartition  $B \cup C \cup D$  to agents 3, 4, and 5 to find an allocation that remains PROPm for all agents by Observation 1 and Theorem 4.  $\square$

We now proceed to analyze the four remaining cases which are more elaborate.

**Lemma 19.** *If all four of the agents in  $\{2, 3, 4, 5\}$  have value weakly greater than  $2/5$  for  $A \cup E$  and value less than  $3/5$  for  $A \cup B \cup E$  we can construct a PROPm allocation.*

*Proof.* Observe that by assumption all agents 2, 3, 4, and 5 have value weakly greater than  $2/5$  for  $C \cup D$ . We can then allocate  $B$  to agent 1 and split  $A \cup E$  among agents 2 and 3 and  $C \cup D$  among 4 and 5. Note that agent 1 is satisfied by Theorem 4 and since agents 2 and 3 split value at least  $2/5$  and agents 4 and 5 split value at least  $2/5$  by Observation 1 we construct a PROPm allocation.  $\square$

We then immediately resolve the case when agents 2, 3, 4, and 5 all have value weakly greater than  $2/5$  for  $A \cup E$  and exactly one agent, (without loss of generality) say agent 2, has value greater than  $3/5$  for  $A \cup B \cup E$  by following the same allocation described in the previous lemma.

**Lemma 20.** *If all four of the agents in  $\{2, 3, 4, 5\}$  have value weakly greater than  $2/5$  for  $A \cup E$  and exactly one of these agents has value weakly greater than  $3/5$  for  $A \cup B \cup E$  we can construct a PROPm allocation.*

The final two cases we examine occur when all but one agent have value at least  $2/5$  for  $A \cup E$ .

**Lemma 21.** *If exactly three of the agents in  $\{2, 3, 4, 5\}$  have value weakly greater than  $2/5$  for  $A \cup E$  and all of these agents have value less than  $3/5$  for  $A \cup B \cup E$  we can construct a PROPm allocation.*

*Proof.* Without loss of generality, suppose that  $v_5(A \cup E) < 2/5$ . Since the remaining agents  $i \in \{2, 3, 4\}$  have  $v_i(A \cup E) \geq 2/5$ , we can split the set  $A \cup E$  between agents 2 and 3 and they will be satisfied by Observation 1. Moreover, since we have that  $v_4(C \cup D) \geq 2/5$  and  $v_5(C \cup D) \geq 2/5$  we can

split the set  $C \cup D$  between agents 4 and 5 and they will be satisfied by Observation 1. Finally, by assigning  $B$  to agent 1 we construct a PROPm allocation by Theorem 4.  $\square$

**Lemma 22.** *If exactly three of the agents in  $\{2, 3, 4, 5\}$  have value weakly greater than  $2/5$  for  $A \cup E$  and exactly one of these agents has value weakly greater than  $3/5$  for  $A \cup B \cup E$  we can construct a PROPm allocation.*

*Proof.* First suppose that the agent with value less than  $2/5$  for  $A \cup E$  is the agent with value weakly greater than  $3/5$  for  $A \cup B \cup E$ . Without loss of generality, let this be agent 5. By additivity, it must be that  $v_5(B) > 1/5$  so agent 5 is satisfied by bundle  $B$ . We have that  $v_3(C \cup D) \geq 2/5$  and  $v_4(C \cup D) \geq 2/5$  so we can split the set  $C \cup D$  between these agents and they will be satisfied by Observation 1. Finally, we know that  $v_1(A \cup E) \geq 2/5$  by Lemma 12 and  $v_2(A \cup E) \geq 2/5$  so we may split the set  $A \cup E$  between these agents to complete the PROPm allocation by Observation 1.

On the other hand, suppose that the agent with value less than  $2/5$  for  $A \cup E$  is not the agent with value weakly greater than  $3/5$  for  $A \cup B \cup E$ . Without loss of generality, suppose  $v_4(A \cup E) < 2/5$  and  $v_5(A \cup B \cup E) \geq 3/5$ . We know that  $v_3(C \cup D) \geq 2/5$  and  $v_4(C \cup D) \geq 2/5$  so we again can split this set between agents 3 and 4 and they will be satisfied by Observation 1. Since  $v_2(A \cup E) \geq 2/5$  and  $v_5(A \cup E) \geq 2/5$  we can split  $A \cup E$  between 2 and 5 and satisfy both by Observation 1. Finally, we can give  $B$  to agent 1 to produce a PROPm allocation by Theorem 4.  $\square$

Since in each case, we have demonstrated how one may construct a PROPm allocation, for any set of five agents with additive valuations, a PROPm allocation exists.  $\square$

## The Average EFX Property

According to our definition, an allocation  $X$  is PROPm, if for every agent  $i$  we have  $v_i(X_i) + d_i(X) \geq 1/n$ , where  $d_i(X) = \max_{k \neq i} \{m_i(X_k)\}$  is that agent's value for her maximin good in  $X$ . On the other hand, an allocation  $X$  is EFX if for every pair of agents  $i, k \in N$  we have  $v_i(X_i) + m_i(X_k) \geq v_i(X_k)$ , where  $m_i(X_k)$  is the smallest value of agent  $i$  for an item in  $X_k$ . It is easy to verify that EFX is a strictly more demanding property than PROPm. In this section, we propose a middle-ground property between these two extremes, *average-EFX* (a-EFX), which we find to be of interest, and posing a demanding open problem.

Given some agent  $i$ , summing up over all  $k \in N \setminus \{i\}$  the inequalities that EFX requires for agent  $i$ , we get:

$$\begin{aligned} \sum_{k \in N \setminus \{i\}} (v_i(X_i) + m_i(X_k)) &\geq \sum_{k \in N \setminus \{i\}} v_i(X_k) \Rightarrow \\ (n-1)v_i(X_i) + \sum_{k \in N \setminus \{i\}} m_i(X_k) &\geq 1 - v_i(X_i) \Rightarrow \\ nv_i(X_i) + \sum_{k \in N \setminus \{i\}} m_i(X_k) &\geq 1 \Rightarrow \\ v_i(X_i) + \frac{1}{n} \sum_{k \in N \setminus \{i\}} m_i(X_k) &\geq \frac{1}{n}. \end{aligned} \quad (1)$$

We say that an allocation  $X$  satisfies a-EFX if Inequality (1) is satisfied for every agent  $i \in N$ . Clearly, the argument above verifies that EFX implies a-EFX, but the inverse is not true. Specifically, for an agent  $i$  to satisfy EFX she needs to not envy any other agent  $k$  more than  $m_i(X_k)$ . On the other hand, agent  $i$  could still satisfy a-EFX if she envies some agent  $k$  more than  $m_i(X_k)$ , as long as this extra envy “vanishes” after averaging over all agents  $k \neq i$ , i.e., it satisfies EFX “on average”, hence the name. Also, note that

$$d_i(X) = \max_{k \in N \setminus \{i\}} \{m_i(X_k)\} \geq \frac{1}{n} \sum_{k \in N \setminus \{i\}} m_i(X_k),$$

so a-EFX implies PROPm. We believe that an interesting open problem is to study the existence of a-EFX allocations in instances with more than 3 agents. Since the PROPm notion is a relaxation of a-EFX, and a-EFX is a relaxation of EFX, this provides an interesting path toward the exciting open problem of whether EFX solutions always exist for instances with 4 or more agents.

## Conclusion

Our work defines a new notion of approximate proportionality called PROPm. In contrast to similar notions of fairness such as PROPx and MMS, we show that PROPm does exist in the cases of four and five agents with additive valuations. After constructing particular subsets of items for an arbitrary agent (i.e., the close-to-proportional sets), we are able to carefully assign these subsets to agents, or unions of these subsets to a group of agents, and recursively construct PROPm allocations. We conjecture that the existence of PROPm allocations is guaranteed even for instances with more than five agents. The main barrier toward extending our results to these instances seems to be the increasingly complex casework that arises from our approach as the number of agents increases.

Although we prove the existence of PROPm allocations using a constructive proof, the worst-case running time of our proposed algorithm is not polynomial. In particular, finding a  $CP_i$  set is at least as hard as subset sum (as one needs to check if some subset gives an agent exactly proportional value), a known NP-hard problem (Karp 1972), so our approach does not provide an efficient way to calculate a PROPm allocation. Finding a polynomial time algorithm producing a PROPm allocation for any number of items (and any number of agents) via an alternative method is an interesting possible avenue of future research. Another question we do not explore in this work is achieving PROPm and Pareto efficiency simultaneously. Aziz, Moulin, and Sandmirskiy (2020) provide an algorithm that simultaneously achieves Pareto optimality and PROPI, so an analogous result combining PROPm and Pareto optimality (or proof that no such allocation exists) would nicely complement both their work and ours.

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