Unseen Word Representation by Aligning Heterogeneous Lexical Semantic Spaces

Victor Prokhorov, Mohammad Taher Pilehvar, Dimitri Kartsaklis, Pietro Liò, Nigel Collier

1Department of Theoretical and Applied Linguistics, University of Cambridge
2School of Computer Engineering, Iran University of Science and Technology, Tehran, Iran
3Apple, Cambridge, UK
4Department of Computer Science, University of Cambridge

Abstract

Word embedding techniques heavily rely on the abundance of training data for individual words. Given the Zipfian distribution of words in natural language texts, a large number of words do not usually appear frequently or at all in the training data. In this paper we put forward a technique that exploits the knowledge encoded in lexical resources, such as WordNet, to induce embeddings for unseen words. Our approach adapts graph embedding and cross-lingual vector space transformation techniques in order to merge lexical knowledge encoded in ontologies with that derived from corpus statistics. We show that the approach can provide consistent performance improvements across multiple evaluation benchmarks: in-vitro, on multiple rare word similarity datasets, and in-vivo, in two downstream text classification tasks.

1 Introduction

Word embeddings can be seamlessly integrated into various NLP systems, effectively enhancing their generalisation power (Camacho-Collados and Pilehvar 2018). However, the distributional approach to the semantic representation of words, either in its conventional count-based form or the recent neural-based paradigm, relies on a multitude of occurrences for each individual word to enable accurate representations. As a result, these corpus-based methods are unable to provide reliable representations for words that are infrequent or unseen during training, such as domain-specific terms. This is the case even if massive corpora are used for training, such as the Wikipedia corpus.1

To address the unseen word representation problem, several techniques have been proposed. Earlier works have mainly focused on morphologically complex words (Luong, Socher, and Manning 2013; Botha and Blunsom 2014; Soricut and Och 2015), whereas more recently, character-based and subword unit information has garnered a lot of attention (Bojanowski et al. 2017). Despite their success, these models make two assumptions around the unseen word: (1) variations of the word exist in the training corpus (for instance, occurrences of track—or even untrack—should exist to induce embeddings for untracked); and (2) the semantics of the word can be estimated based on its subword units (which might not hold for single-morpheme words, e.g., galaxy, or for exocentric compounds, e.g., honeymoon). As a result, they fall short of effectively representing the semantics of unseen single-morpheme words for which no variation has been observed during training, essentially ignoring most of the rare domain-specific entities which are crucial for NLP systems when applied to those domains.

Furthermore, distributional techniques generally ignore the lexical knowledge encoded in dictionaries, ontologies, or other lexical resources. There exist hundreds of high coverage and domain-specific lexical resources which contain valuable information for infrequent words. Recently, various embedding induction techniques have attempted to leverage lexical resources, such as WordNet (Pilehvar and Collier 2017; Bahdanau et al. 2017) or Wikipedia (Lazaridou, Marelli, and Baroni 2017). Despite their success, they either rely on word definitions (glosses) or related words extracted from the lexical resource while ignoring the knowledge encoded in the semantic structure. Here, we present a methodology that exploits the semantic structure of the lexical resource for unseen word representation. The technique first embeds a knowledge base into a vector space and then maps the embedded words from this space to a corpus-based space, in order to expand the vocabulary of the latter with additional representations for rare and unseen words. To our knowledge, it is the first time that vector space transformation techniques, which are widely used in multilingual settings, are leveraged for aligning heterogeneous monolingual spaces. We evaluate the reliability of our approach on several datasets across multiple tasks: six datasets for word similarity measurement and eight sentiment analysis and topic categorization datasets. Experimental results show that, unless ample occurrences exist in the training data, we can compute more reliable embeddings than the ones generated by state-of-the-art corpus based embedding techniques.

2 Methodology

Figure 1 illustrates our procedure for enriching an existing corpus vector space $S_C$ based on the lexical knowledge in an
external knowledge base (KB) $K$. The proposed algorithm mainly relies on techniques from two research areas: graph embedding and vector space transformation. Two main steps are involved in the process. First, it views $K$ as a knowledge graph and transforms it to a vector space representation ($S_K$) by leveraging graph embedding techniques (Section 2.2). Then, it aligns the two vector spaces, i.e., KB-($S_K$) and corpus-based ($S_C$), by using vector space transformation algorithms (Section 2.3). As a result of this alignment, new embeddings are induced for unseen words in $S_C$. In our toy example in Figure 1, the term *acidosis* is missing from the vocabulary of $S_C$ but it is covered by the knowledge base $K$. First, a graph embedding algorithm is used to embed $K$, represented as a graph, into a vector space $S_K$. Then, based on common clues from the two spaces, a transformation function is learnt in order to map the vectors across the two spaces. The transformation function (from the embedded KB space $S_K$ to the corpus space $S_C$) allows us to project the vector for *acidosis* to the latter space, hence inducing a new representation for the word.

### 2.1 Prerequisites

The knowledge base embedding algorithms used in our procedure require $K$ to be representable as a semantic network (knowledge graph). In our experiments, we used WordNet 3.0 (Fellbaum 1998) as external knowledge base. The resource contains around 120K groups of synonyms, referred to as synsets, which are connected to each other by means of around 200K lexical semantic relations, such as hypernymy and meronymy. Thanks to these relations, WordNet can be readily viewed as a semantic network. We further enrich the network by connecting a synset to all other synsets that appear in its disambiguated gloss\(^3\). This approach more than doubles the number of edges in WordNet’s semantic network. As for the corpus vector space, any distributional semantic representation can be used. In our experiments, we opted mainly for word embeddings (rather than conventional count-based representations) due to their popularity.

Our procedure requires two additional conditions. Let $V_K$ and $V_C$ be the respective vocabularies of knowledge base and corpus vector spaces. The first condition to be met is that $V_K$ and $V_C$ should have overlapping words, i.e., $V_K \cap V_C \neq \emptyset$. This is required for enabling the alignment of the two spaces (to be discussed in Section 2.3). The second condition is that the knowledge base $K$ has to provide lexical knowledge for unseen or infrequent words in the corpus vector space. Thanks to the abundance of knowledge bases and the long tail of words in distributional representations, this condition is not difficult to be fulfilled.

### 2.2 Knowledge Base Embedding

The proposed coverage enhancement procedure starts by transforming the lexical knowledge representation in the knowledge base $K$ to a form which is comparable to the corpus-based representation $S_C$. To this end, we embed the structural lexico-semantic knowledge of $K$ into a vector space $S_K$.

We opted for node2vec\(^3\) (Grover and Leskovec 2016), a random walk based graph embedding technique which has proven its potential in the reliable representation of graph nodes. Given a graph $G$, the algorithm first generates a stream of artificial “sentences” by performing a series of random walks over $G$. Each such “sentence” contains a sequence of “words” (i.e, vertices) such that consecutive words correspond to neighbouring vertices in $G$. Analogously to the natural language text in which semantically similar words are expected to appear in similar contexts, an artificial sentence encodes local information for a node from the graph by placing topologically close vertices in similar contexts. Representations are then computed for individual vertices by taking a similar objective to the Skip-gram model (Mikolov et al. 2013), i.e., by maximizing $\prod_{z} \Pr(w_j | w_i)$ which is the probability of a word $w_j$ given its context, where $z$ is the window size or the length of the random walk. The only difference from the original Skip-gram model lies in the way input “sentences” are constructed.

In our experiments, we set the parameters of node2vec as follows: walk length to 100, window size to 10, and embed-
maximize the correlation $\rho_w$ of embeddings in the two spaces, CCA computes vectors $S$ of words, i.e., form matrices that contain representations for the same set $S$ corresponding subsets of semantic bridges, i.e., words that are tightly similar across the two languages will be placed in close proximity to each other in the projected space. Specifically, let $S_C' \subset S_C$ and $S_K' \subset S_K$ be the corresponding subsets of semantic bridges, i.e., words that are monosemous according to the WordNet sense inventory, for corpus and KB spaces, respectively. Note that $S_C'$ and $S_K'$ form matrices that contain representations for the same set of words, i.e., $|S_C'| = |S_K'|$. CCA finds a linear combination of dimensions in $S_C$ and $S_K$ which have maximum correlation with each other. Given two column vectors $S_C'$ and $S_K'$ of embeddings in the two spaces, CCA computes vectors $w_C$ and $w_K$ such that the random variables $w_CS_C'$ and $w_KS_K'$ maximize the correlation $\rho(w_C S_C', w_K S_K')$:

$$w_C^*, w_K^* = \arg \max_{w_C, w_K} \rho(w_C S_C', w_K S_K')$$

The dimensionality of the resultant space in our experiments is $\min(d_C, d_K) = d_K = 100$, where $d_C$ and $d_K$ are the dimensionalities of the corpus and KB spaces, respectively. An additional constraint forces these projections to be uncorrelated. The enhanced space $S^*$ is obtained as the union of $w_C S_C$ and $w_K S_K$. Note that this procedure is slightly different from the one illustrated in Figure 1. The enriched space is a third space which is independent from the two initial spaces $S_K$ and $S_C$.

As for the seed lexicon (the set of semantic bridges $S_C'$ and $S_K'$), we used the set of monosemous words in the WordNet’s vocabulary which are deemed to have the most reliable semantic representations in the corpus vector space. Of the 155K words in WordNet’s vocabulary, around 128K are monosemous, which provides us with a large set of semantic bridges to use for the alignment step. However, in our experiments we found that a small subset of 5K semantic bridges is enough for achieving reliable transformations.

**Graph embedding and space alignment.** For this work we experimented with node2vec. We note that there is a rich literature for graph embeddings (Cai, Zheng, and Chang 2017). A series of algorithms first construct an adjacency matrix of the graph and obtain embeddings by directly factorizing this matrix (Cao, Lu, and Xu 2015; Roweis and Saul 2000), whereas others employ deep learning techniques, such as autoencoders (Wang, Cui, and Zhu 2016). Relation embedding techniques such as TransE (Bordes et al. 2013) and HOLE (Nickel, Rosasco, and Poggio 2016) are not suitable candidates for our purpose since their focus is rather on the embedding of edges (as opposed to nodes). As noted before, for the space alignment we experimented with CCA which is a linear model of projection. We leave the evaluation of non-linear transformation techniques, such as Kernel CCA (Akaho 2006) and Deep CCA (Andrew et al. 2013), and other graph embedding techniques, to future work.

**3 Experiments**

In this section we provide three different sets of experiments that were carried out to evaluate the reliability of our rare word embedding induction technique (which we will refer to as ALIGN). First, we report results for in-vitro evaluations on the Stanford Rare Word similarity dataset (Section 3.1) and in a simulated rare word similarity setting (Section 3.2). We then verify the reliability of our induced embeddings in two downstream NLP tasks, sentiment analysis and topic categorization. This experiment is detailed in Section 3.3. The code used in our experiments will be released to allow future experimentation and comparison.\(^5\)

**3.1 Rare Word Similarity**

The Stanford Rare Word (RW) Similarity dataset (Luong, Socher, and Manning 2013) has been regarded as a standard benchmark for evaluating embedding induction techniques.\(^5\)
Table 1: Pearson ($\rho$) and Spearman ($\rho$) correlation for our approach (ALIGN) on the RW dataset with two pre-trained sets of word embeddings, before and after enhancement with various methods. FastText-WP (trained on the Wikipedia corpus): $r = 0.44$, $\rho = 0.44$ and node2vec (without any alignment and independent from corpus embeddings): $r = 0.16$, $\rho = 0.16$.

The dataset comprises 2034 pairs of infrequent words, such as ulcerate-change and nurturance-care. In the first evaluation, we use this benchmark to compare our model against recent rare word representation techniques.

**Experimental setup.** We experimented with two sets of word2vec (Mikolov et al. 2013) embeddings trained on two different corpora: (1) W2V-GN, the Google News (vocab: 3M, dim: 300)\(^6\), and (2) W2V-WP, the Wikipedia corpus (Shaoul and Westbury 2010) (vocab: 2.4M, dim: 300). As for comparison systems, we benchmark our results against four other approaches: (1) SemLand (Pilehvar and Collier 2017) which extracts for an unseen word the set of its semantically related words from WordNet and induces an embedding by combining their embeddings; (2) the Additive model of Lazaridou, Marelli, and Baroni (2017) which takes the unseen word’s definition as semantic clue and induces an embedding by adding (averaging) the embeddings of content words in the definition; (3) LSTM-based strategy of Bahdanau et al. (2017) which is a more complex version of the additive model that relies on an LSTM network which receives as its input the WordNet definition of the unseen word; and (4) FastText (Bojanowski et al. 2017) which composes a word embedding by combining the embeddings of its sub-word character n-grams (see Section 4 for more details).

**Comparison with FastText.** FastText proves competitive on the dataset ($r = 0.44$, $\rho = 0.44$), highlighting the effectiveness of induced word embeddings from sub-word (character) information. This is not a surprise given that around a third of the rare words in the RW dataset are plural -ed forms which can be easily handled by resorting to the embedding of their singular or uninflected forms. For instance, kindergarteners and postponements are highly similar to their singular forms and the semantics of encrusted and entrapped can be estimated to a good extent from encrust and entrap which are relatively more frequent terms. None of the other models in the table have access to this information. However, as mentioned earlier, the sub-word backoff strategy might not be effective for single-morpheme words and exocentric compounds, which in a real-world scenario account for the most frequent cases of unseen words and can be effectively handled by our model.

**Reliability of the RW dataset.** The Stanford Rare Word Similarity dataset has been regarded as a standard evaluation benchmark for rare word representation and similarity, and as such it is included in the experiments of this paper. However, the variance across the scores provided by different annotators for the same pair is generally high in this dataset. This is mainly due to the reliance of the dataset on crowdsourcing without having rigorous checkpoint on the raters. As also highlighted by Pilehvar et al. (2018), the low-confidence annotations are also reflected by contradictory instances, such as the two (almost) identical pairs tricolour-flag and tricolor-flag which have received the two very different scores of 5.80 and 0.71. Hence, further improvements on the dataset (over the W2V-GN baseline), provided by different techniques, cannot be meaningfully interpreted. Given the unreliability of the benchmark, in the following section, we provide an alternative evaluation based on standard (common) word similarity benchmarks.

### 3.2 Simulated Rare Word Similarity

For a word similarity dataset to be suitable for this evaluation, it has to contain words that are infrequent in generic texts. However, most of the existing standard word similarity datasets contain only high frequency words, which makes them unsuitable for evaluating rare word representation techniques. To work around this limitation, we follow Sergienya and Schütze (2015) and leverage corpus down-sampling in order to artificially transform standard word similarity datasets to rare word similarity benchmarks. This enables us to evaluate our embedding induction technique on a variety of standard datasets.

---

\(^6\)code.google.com/archive/p/word2vec/
is important as around 80% of the words in the vocabulary form corpus embeddings which are constructed with improvements over the three other WordNet-based approaches. According to both evaluation measures, $A = 50$ and $100$ for the initial downsampled $W$ the five datasets and for four different values of $T$. For this experiment, we opted for five standard Datasets. For this experiment, we opted for five standard word similarity datasets: RG-65 (Rubenstein and Goode-nough 1965), SimLex-999 (Hill, Reichart, and Korhonen 2015), MEN (Bruni, Tran, and Baroni 2014), WordSim-353 similarity subset (Agirre et al. 2009), and SimVerb-3500 (Gerz et al. 2016) which contains verbs only.

### Results

Table 2 lists correlation performance results on the five datasets and for four different values of $T$ (10, 20, 50, and 100) for the initial downsampled w2v-wp embeddings as well as for enhanced embeddings using different techniques for $T = 0$ (unseen word setting). As expected, there is a steady improvement for the corpus-based embeddings with increasing values of $T$. On all the datasets and according to both evaluation measures, ALIGN significantly improves over the three other WordNet-based approaches. Interestingly, our induced embeddings consistently outperform corpus embeddings which are constructed with $T = 10, 20,$ and 50 on all the datasets and are often better or on par with $T = 100$. This means that our approach can produce embeddings that are as reliable as those corpus embeddings that are computed based on 100 occurrences. This is important as around 80% of the words in the vocabulary of the Wikipedia corpus appear fewer than 50 times in the whole corpus (see Footnote 1). Moreover, surprisingly, on the SimVerb dataset the induced embeddings perform significantly better than the corpus-based embeddings, even at $T = 100$. This shows the superior quality of the induced verb embeddings, thanks to the hand-crafted part-of-speech-specific knowledge encoded for them in WordNet. 

Similarly to the previous experiment, FastText proves to be a competitive baseline, outperforming our induced embeddings on two datasets. However, again, we note that FastText benefits from the advantage of having access to all plural forms of these (originally frequent) downsampled words in the training dataset, which might not establish a fair comparison. The simulated rare word similarity datasets address the unreliability issue of Stanford RW but still do not represent a real-world rare word scenario. Ideally, such a dataset would contain named entities, domain-specific terms or other uncommon words that tend to appear infrequently in generic text corpora (which are often used for training word embeddings). We believe that rare word representation research requires such a high quality benchmark for more rigorous evaluations. We leave the possibility of the creation of such datasets to future work.

### Experimental setup

Let $T$ be the rarity threshold, i.e., the expected occurrence frequency of an artificial rare word in the training text corpus. We process the original text corpus in order to guarantee that each word in the similarity dataset appears at most $T$ times in the training corpus. This can be achieved by replacing all but $T$ occurrences of the word with another unique token (e.g., the word concatenated by some unique character). As a result of this procedure, we obtain a corpus for each $T$ value and for each dataset. Training word embeddings on these corpora simulates a setting in which all the words in the word similarity dataset are rare as they occur infrequently in the training corpus. Except from the corpus downsampling step, the experimental setup is similar to that of the previous experiment.

### Datasets

For this experiment, we opted for five standard word similarity datasets: RG-65 (Rubenstein and Goode-nough 1965), SimLex-999 (Hill, Reichart, and Korhonen 2015), MEN (Bruni, Tran, and Baroni 2014), WordSim-353 similarity subset (Agirre et al. 2009), and SimVerb-3500 (Gerz et al. 2016) which contains verbs only.

### Evaluation in Downstream Tasks

We were also interested in having an in-vivo evaluation of the reliability of our induced embeddings in a real-world NLP system. Given that currently the most important application of word embeddings is in the initialization of the input layer in neural networks, we opted for a standard neural system as our evaluation benchmark.

### Experimental setup

We experimented with a neural text classification system applied to two tasks: sentiment analysis (binary classification) and topic categorization (multi-class classification). The embedding layer of this system is initialized with pre-trained word2vec embeddings. Let $L$ be the vocabulary of a given dataset. We dropped the pre-trained corpus embeddings for $X\%$ of the words in $L$ and replaced them with our induced embeddings. We experimented with three $X$ values: 0 (in which we used all the corpus embed-

<table>
<thead>
<tr>
<th>Embedding</th>
<th>Setting</th>
<th>RG-65</th>
<th>SimLex-999</th>
<th>MEN-3000</th>
<th>SimVerb-3500</th>
<th>WS-353 Sim</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>$T = 10$</td>
<td>$r$</td>
<td>$\rho$</td>
<td>$r$</td>
<td>$\rho$</td>
<td>$r$</td>
</tr>
<tr>
<td>Initial word2vec</td>
<td></td>
<td>0.40</td>
<td>0.42</td>
<td>0.15</td>
<td>0.12</td>
<td>0.46</td>
</tr>
<tr>
<td></td>
<td>$T = 20$</td>
<td>0.54</td>
<td>0.56</td>
<td>0.22</td>
<td>0.21</td>
<td>0.53</td>
</tr>
<tr>
<td></td>
<td>$T = 50$</td>
<td>0.63</td>
<td>0.63</td>
<td>0.26</td>
<td>0.24</td>
<td>0.63</td>
</tr>
<tr>
<td></td>
<td>$T = 100$</td>
<td>0.68</td>
<td>0.69</td>
<td>0.30</td>
<td>0.28</td>
<td>0.65</td>
</tr>
<tr>
<td>ALIGN</td>
<td>$T = 0$</td>
<td>0.86</td>
<td>0.88</td>
<td>0.40</td>
<td>0.37</td>
<td>0.65</td>
</tr>
<tr>
<td>LSTM</td>
<td>$T = 0$</td>
<td>0.52</td>
<td>0.57</td>
<td>0.19</td>
<td>0.19</td>
<td>0.19</td>
</tr>
<tr>
<td>Additive</td>
<td>$T = 0$</td>
<td>0.56</td>
<td>0.59</td>
<td>0.17</td>
<td>0.13</td>
<td>0.24</td>
</tr>
<tr>
<td>SemLand</td>
<td>$T = 0$</td>
<td>0.52</td>
<td>0.53</td>
<td>0.22</td>
<td>0.20</td>
<td>0.38</td>
</tr>
<tr>
<td>FastText</td>
<td>$T = 0$</td>
<td>0.77</td>
<td>0.80</td>
<td>0.32</td>
<td>0.32</td>
<td>0.76</td>
</tr>
</tbody>
</table>

Table 2: Results of corpus-based and enhanced embeddings in the simulated rare word similarity setting.
and Lee 2005), datasets, including PL04 (Pang and Lee 2004), PL05 (Pang and Lee 2005),^3 RTC^4, and IMDB (Maas et al. 2011) which are all binary datasets (with positive and negative labels) containing snippets of or full movie reviews. We also experimented with Stanford Sentiment dataset (Socher et al. 2013) which associates phrases with values that denotes their sentiments. To be consistent with the other four datasets’ binary classification setting, we removed the neutral phrases with scores 0.4 to 0.6 and considered the reviews with values below 0.4 as negative and above 0.6 as positive. For the topic categorization task we used two newswire datasets: The BBC news dataset CR^8 (Greene and Cunningham 2006) and Newsgroups (Lang 1995) with 5 and 20 classes, respectively. We also experimented with a domain-specific categorization dataset: Ohsumed^11, which contains medical texts categorized into 23 classes.

### Results

Table 3 shows the results. We report classification accuracy for the baseline system (“Initial”) which is initialized by full (X = 0%) or partial (X > 0%) corpus-based embeddings, and for the enhanced systems with additional induced embeddings (“+ALIGN”). Generally, the enhancement proves to be beneficial as it provides improvements in most of the configurations across the eight datasets. In the X = 0% setting, the improvement is particularly noticeable for the IMDB, Newsgroup and Ohsumed datasets which have a fair portion of their vocabularies not covered by word2vec embeddings. However, lower or no improvement is observed for other datasets (particularly, PL04) whose vocabularies are largely covered by the corpus embeddings. In the X > 0% settings, the performance of the baseline system drops significantly on most datasets. In the 20% setting, which is the closest to a real-world scenario, the enhanced system can recover a large part of the lost performance on most of the datasets. The same trend is observed for X = 40%. Interestingly, on the Ohsumed dataset, which belongs to the medical domain, the enhanced system gets close to the initial system initialized by corpus embeddings. This is a strong indication of the effectiveness of our approach in filling lexical gaps for specific domains. Overall, the results show that our induced embeddings, though not sufficient to replace corpus embeddings for frequent words, can significantly improve over infrequent or unknown embeddings, particularly for specific domains.

### 4 Related Work

Given its importance, unseen word representation has attracted considerable research attention for the past few years. Earlier techniques have mainly focused on improving distributional models for better handling of infrequent words (Sergienya and Schütze 2015), or on inducing embeddings for morphological variations (Alexandrescu and Kirchhoff 2006; Luong, Socher, and Manning 2013; Lazaridou et al. 2015). A more recent technique is to augment embedding vectors with additional information, such as part-of-speech tags, and train character-level models on this augmented data (Socher et al. 2013). Embedding initialization is also another area of exploration, where one tries to use pretrained embeddings to train the weight matrix of the network (Bordes et al. 2013).

---

3Both PL04 and PL05 are obtained from http://www.cs.cornell.edu/people/pabo/movie-review-data/
4http://www.rottentomatoes.com
5http://mlg.ucd.ie/datasets/bbc.html

<table>
<thead>
<tr>
<th>Initialization</th>
<th>Setting</th>
<th>Sentiment Analysis</th>
<th>Topic Categorization</th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td></td>
<td>PL04</td>
<td>PL05</td>
</tr>
<tr>
<td>X = 0%</td>
<td>Initial</td>
<td>66.2</td>
<td>75.4</td>
</tr>
<tr>
<td></td>
<td>+ALIGN</td>
<td>63.7</td>
<td>75.6</td>
</tr>
<tr>
<td>X = 20%</td>
<td>Initial</td>
<td>59.1</td>
<td>67.2</td>
</tr>
<tr>
<td></td>
<td>+ALIGN</td>
<td>58.9</td>
<td>69.9</td>
</tr>
<tr>
<td>X = 40%</td>
<td>Initial</td>
<td>56.2</td>
<td>63.5</td>
</tr>
<tr>
<td></td>
<td>+ALIGN</td>
<td>55.6</td>
<td>68.0</td>
</tr>
</tbody>
</table>

Table 3: Accuracy performance on eight datasets for sentiment analysis and topic categorization. The best results for each setting are shown in bold. NG and OH stand for Newsgroups and Ohsumed, respectively.
The latter branch often utilizes a morphological segmenter, such as Morfessor (Creutz and Lagus 2007), in order to break inflected words into their components and to compute representations by extending the semantics of an unseen word’s morphological variations.

More recently, character-based models have garnered a lot of attention. In these models words are broken down into subword units and characters (Bojanowski et al. 2017), usually irrespective of their morphological structure. An unseen word’s representation is induced by combining the information for its subword units; for instance, by averaging the vector representations of its constituent character n-grams as done by FastText (Bojanowski et al. 2017). Character-based models have been successfully tested in different NLP tasks, including language modeling (Sutskever, Martens, and Hinton 2011; Graves 2013), part-of-speech tagging (Dos Santos and Zadrozny 2014; Ling et al. 2015) and syntactic parsing (Ballesteros, Dyer, and Smith 2015). However, all these techniques fall short of inducing representations for single-morpheme words that are not seen frequently during training as they base their modeling on information available from sub-word units. In contrast, our alignment-based model can also induce embeddings for single-morpheme words that are infrequent or unseen in the training data, such as domain-specific entities.

Most related to our work are the WordNet-based approaches of Pilehvar and Collier (2017) and Bahdanau et al. (2017). The former computes an unseen word’s embedding by extracting the set of its semantically similar words (“semantic landmarks”) from WordNet and combining their embeddings, whereas the latter trains a recurrent neural network, specifically, an LSTM, to estimate a word’s embedding on the fly. CoRR abs/1706.00286.


Mikolov, T.; Chen, K.; Corrado, G.; and Dean, J. 2013. Efficient estimation of word representations in vector space. In Workshop at ICLR.


