

# The Limitations and Power of NP-Oracle-Based Functional Synthesis Techniques

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## Abstract

Given a Boolean relational specification between inputs and outputs, the problem of functional synthesis is to construct a function that maps each assignment of the input to an assignment of the output such that each tuple of input and output assignments meets the specification. The past decade has witnessed significant improvement in the scalability of functional synthesis tools, allowing them to handle problems with tens of thousands of variables. A common ingredient in these approaches is their reliance on SAT solvers, thereby exploiting the breakthrough advances in SAT solving over the past three decades. While the recent techniques have been shown to perform well in practice, there is little theoretical understanding of the limitations and power of these approaches.

The primary contribution of this work is to initiate a systematic theoretical investigation into the power of functional synthesis approaches that rely on NP oracles. We first show that even when small Skolem functions exist, naive bit-by-bit learning approaches fail due to the relational nature of specifications. We establish fundamental limitations of interpolation-based approaches proving that even when small Skolem functions exist, resolution-based interpolation must produce exponential-size circuits. We prove that access to an NP oracle is inherently necessary for efficient synthesis. Our main technical result shows that it is possible to use NP oracles to synthesize small Skolem functions in time polynomial in the size of the specification and the size of the smallest sufficient set of witnesses, establishing positive results for a broad class of relational specifications.

## 1 Introduction

Functional synthesis is a fundamental problem in computer science wherein the task is to synthesize a function that meets a given relational specification. Formally, let  $X = \{X_1, X_2, \dots, X_n\}$  be the vector of Boolean variables representing inputs and let  $Y = \{Y_1, Y_2, \dots, Y_m\}$  be the vector of Boolean variables representing outputs, and let  $F(X, Y)$  be a Boolean relational specification. Then, the problem of Boolean functional synthesis is to output a  $m$ -tuple  $\Psi = \langle \psi_1, \dots, \psi_m \rangle$  of Boolean functions  $\psi_i$  such that  $\exists Y F(X, Y) \equiv F(X, \Psi(X))$ . Each of these functions are referred to as Skolem functions, and consequently, functional synthesis is also referred to as Skolem synthesis.

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Functional synthesis has a wide range of applications in areas such as circuit synthesis (Kukula and Shiple 2000), program synthesis (Srivastava, Gulwani, and Foster 2013), automated program repair (Jo, Matsumoto, and Fujita 2014), cryptography (Massacci and Marraro 2000), and logic minimization (Brayton 1989; Brayton and Somenzi 1989). Given the computational intractability of the problem, the design of scalable techniques has remained the primary objective.

With the availability of powerful SAT solvers, the past two decades have seen a flurry of approaches to functional synthesis that rely on these solvers to do the *heavy lifting*. These approaches have led to remarkable improvements in the scalability of state-of-the-art functional synthesis tools. Concretely, over a standard suite of 609 benchmarks, the state-of-the-art tool in 2016 could handle only 210 instances, while the state-of-the-art tool in 2023 can handle 509 instances (Golia 2023). These impressive advances motivate the development of a foundational approach to understanding the power of modern functional synthesis techniques, which was also highlighted as one of the major challenges for synthesis community (Akshay et al. 2024).

The primary contribution of this work is to initiate a systematic theoretical investigation into the power of functional synthesis approaches that rely on NP oracles. Our contributions are:

1. We examine the applicability of computational learning theory to functional synthesis and demonstrate fundamental obstacles that prevent direct extension of these techniques. Specifically, we show that even when small Skolem functions exist, naive bit-by-bit learning approaches fail due to the relational nature of specifications and interdependencies between output variables.
2. We establish fundamental limitations of interpolation-based approaches for handling uniquely-defined variables. Using a carefully constructed example based on the pigeonhole principle, we prove that even when small Skolem functions exist, resolution-based interpolation must produce exponential-size circuits. This provides theoretical justification for exploring synthesis techniques beyond proof-based methods.
3. We prove that access to an NP oracle is inherently necessary for efficient synthesis even in restricted settings. This result suggests that the reliance on SAT solvers in

practical synthesis tools is not merely an implementation choice but rather necessary for achieving scalability.

4. We show that beyond uniquely defined variables, using NP oracles Skolem functions can be synthesized in time that scales with the size of the specification and the size of the image of the function. Moreover, when the function is unique, we can find a circuit of size that is polynomially close to the smallest possible circuit (without dependence on the specification size).

An important question raised by our work is whether practical specifications, particularly those arising from program synthesis and repair, can be solved with such small images. If so, the efficiency of modern tools on these instances could potentially be explained by their ability to implicitly leverage this structural feature through SAT solver-based techniques. This suggests promising directions for future work in analyzing the structural properties of real-world benchmarks and potentially developing specialized algorithms that explicitly exploit the structure when present.

The rest of the paper is organized as follows: we first present preliminaries in Section 2, and then discuss, in Section 3, state-of-the-art approaches to motivate the theoretical model in order to showcase the generality of the model studied in this paper. We then describe our results on the limitations of existing techniques in Section 4 and on the power granted by NP oracles (and its necessity) in Section 5, and then conclude in Section 6.

## 2 Preliminaries

Throughout this paper, we use  $X = \{X_1, X_2, \dots, X_n\}$  to refer to the set of  $n$  Boolean variables representing inputs and  $Y = \{Y_1, Y_2, \dots, Y_m\}$  to refer to the set of  $m$  Boolean variables representing outputs. Given a set  $Z$  of Boolean variables, we use  $Z^{i:j}$  to denote the set  $\{Z_i, Z_{i+1}, \dots, Z_j\}$ . We use vectors (in lowercase letters) for assignments to the Boolean variables. In particular,  $\vec{x}$  and  $\vec{y}$  represent assignments to  $X$  and  $Y$ , respectively. Given a Boolean formula  $G$  over a set of variables  $Z$ , we say that  $\vec{z}$  is a satisfying assignment if  $G(\vec{z}) = 1$ . We use  $\text{Sol}(G)$  to denote the set of satisfying assignments of  $G$ . For a subset of the variables, e.g.  $X$  with  $Y = Z \setminus X$ , we denote the set of satisfying assignments to  $G$  projected to  $X$  by  $\text{Sol}(G)_{\downarrow X}$  (i.e.,  $\text{Sol}(G)_{\downarrow X} = \{\vec{x} : \exists \vec{y} G(\vec{x}, \vec{y}) = 1\}$  where  $\vec{x}$  sets the variables in  $X$  and  $\vec{y}$  sets the variables in  $Y$ ).

We recalled the problem of functional synthesis in the introduction. Again: given  $F(X, Y)$ , output Skolem functions  $\Psi = \langle \psi_1, \dots, \psi_m \rangle$  such that  $\exists Y F(X, Y) \equiv F(X, \Psi(X))$  where  $F(X, \Psi(X))$  represents the substitution of each  $Y_i$  with  $\psi_i(X)$ . From a representation perspective, it is acceptable to have  $\psi_i$  depend on other  $Y$  variables, as long as there are no cyclic dependencies, i.e., if  $\psi_i$  (the Skolem function for  $Y_i$ ) is defined in terms of  $Y_j$ , then  $\psi_j$  cannot be defined in terms of  $Y_i$ . We will use the following notion:

**Definition 1.** *The image of  $\Psi$ , denoted  $\text{Im}(\Psi)$ , is defined as:*

$$\text{Im}(\Psi) = \{\Psi(\vec{x}) : \vec{x} \in \{0, 1\}^n \text{ and } F(\vec{x}, \Psi(\vec{x})) = 1\}.$$

Note that we do not require  $\forall X \exists Y F(X, Y)$  to hold, i.e., it is not necessary that for every assignment to  $X$ , there exists an assignment to  $Y$  such that  $F(X, Y)$  is satisfied. For

example, to model the factorization problem via functional synthesis we can write

$$F(X, Y) := (X = Y^1 \times Y^2) \wedge (Y^1 \neq 1) \wedge (Y^2 \neq 1)$$

where  $Y = Y^1 \cup Y^2$  and  $\times$  refers to multiplication over bit-vectors. The specification  $F(X, Y)$  encodes that  $Y^1$  and  $Y^2$  are non-trivial factors of  $X$ . This specification cannot be satisfied when  $X$  represents a prime number, but from a practical perspective, we are never interested in factorizing prime numbers. Therefore, we focus on factorization of only those numbers for which non-trivial factors exist.

Given a variable  $Y_i$  and a set  $Z \subseteq (X \cup Y \setminus \{Y_i\})$ , we say that  $Y_i$  is *uniquely defined* in terms of  $Z$  whenever

$$F(X, Y) \wedge F(\hat{X}, \hat{Y}) \wedge (Z = \hat{Z}) \implies Y_i = \hat{Y}_i$$

holds, where  $F(\hat{X}, \hat{Y})$  refers to the formula  $F$  in which  $X$  (respectively,  $Y$ ) is replaced with a freshly generated set of variables  $\hat{X}$  (respectively,  $\hat{Y}$ ).

### 2.1 Resolution Proof Complexity

Resolution-based techniques form the foundation of our lower bound proofs. We begin by presenting the key definitions and prior results that are relevant.

**Definition 2.** *The width of a resolution refutation  $\pi$ , denoted  $w(\pi)$ , is the maximum number of literals in any clause  $\pi_i$  appearing in  $\pi$ . Similarly, for a CNF formula  $\varphi$ , we denote its width by  $w(\varphi)$ . The resolution width complexity of a CNF formula  $\varphi$ , denoted  $w_{res}(\varphi)$ , represents the minimum width  $w(\pi)$  across all possible refutations  $\pi$  of  $\varphi$ .*

Ben-Sasson and Wigderson (2001) established a key connection between refutation length and width:

**Theorem 1.** *For any unsatisfiable CNF formula  $\varphi$ ,  $L_{res}(\varphi) \geq 2^{\Omega((w_{res}(\varphi) - w(\varphi))^2/n)}$ , where  $L_{res}(\varphi)$  denotes the minimum length over all resolution refutation of  $\varphi$ .*

To establish lower bounds on refutation width, we employ the Pudlák-Buss (1995) game framework: The *formula game* involves two players: the Prover and the Liar. The Liar claims that formula  $\varphi$  is satisfiable, while the Prover attempts to demonstrate unsatisfiability. The game proceeds in rounds, with the Prover selecting a variable each round and challenging the Liar to assign it a value. The Prover maintains a record of previous assignments, and may selectively forget them. The Prover's variable selection depends solely on the current round and its memory contents. The Prover wins if the remembered partial assignment  $\vec{\rho}$  falsifies any clause in  $\varphi$ . The Liar wins by maintaining a strategy avoiding such falsifying assignments.

The connection between game strategies and resolution width is captured by the following theorem:

**Theorem 2. (Pudlák and Buss 1995; Pudlák 2000)** *If a resolution refutation of  $\varphi$  with width  $w$  exists then the Prover has a winning strategy while remembering at most  $w + 1$  variables simultaneously. Conversely, if the Prover can win while remembering at most  $w$  variables, there exists a resolution refutation of width  $w$ .*

### 3 Background

We now recall the necessary theoretical foundations for our work. We begin by reviewing functional synthesis, focusing on key computational complexity results and examining the major paradigms that have emerged in state-of-the-art approaches. We then review relevant concepts from computational learning theory, particularly mistake-bounded learning, which provides crucial insights for our theoretical analysis of synthesis techniques that leverage NP oracles.

#### 3.1 Functional Synthesis

These state of the art approaches for functional synthesis seek to harness the power of SAT solvers. We can largely classify these approaches into four paradigms: *proof-based techniques*, *knowledge-compilation-based*, *guess-check-repair*, and *incremental determinization*.

The *proof-based techniques* primarily focus on the specification  $F(X, Y)$  for which  $\forall Y \exists X F(X, Y)$  is true (Balabanov and Jiang 2012; Niemetz et al. 2012; Heule, Seidl, and Biere 2014; Rabe and Tentrup 2015; Balabanov et al. 2015; Schlaipfer et al. 2020). In such cases, the Skolem functions for the corresponding  $y_i$  can be derived from the proof of validity. To generate the proof of validity for  $\forall Y \exists X F(X, Y)$ , these techniques rely on SAT-based Quantified Boolean Formula (QBF) solvers that extend conflict-driven clause learning techniques to QBF settings.

The *guess-check-repair* paradigm traces its roots to early efforts that were inspired by the success of CEGAR (Counter-Example Guided Abstraction Refinement) approaches in formal verification (John et al. 2015; Akshay et al. 2017, 2018). The underlying idea is to *guess* with candidate functions. John et al. (2015) observed that for a given relational specification  $F(X, Y)$ , checking whether  $\hat{\Psi}$  is a Skolem function reduces to satisfiability of the following formula, referred to as the Error Formula:

$$E(X, Y, Y') := F(X, Y) \wedge \neg F(X, Y') \wedge (Y' \leftrightarrow \hat{\Psi}(X))$$

Observe that  $E(X, Y, Y')$  is unsatisfiable if and only if  $\hat{\Psi}$  is a Skolem function vector. Furthermore, if  $E(X, Y, Y')$  is satisfiable, then the satisfying assignment  $\sigma$  of  $E$  represents a *counterexample*, which necessitates repair. Ideally, we would like the repair to *generalize*, i.e., also fix other potential counterexamples. To this end, the state-of-the-art techniques rely on UNSAT cores to construct sound repairs that generalize. The check-repair loop continues until the error formula  $E(X, Y, Y')$  becomes unsatisfiable. The use of data-driven approaches for the *guess* step has led to significant scalability gains, as evidenced by the performance of the state-of-the-art synthesis engine, manthan (Golia, Roy, and Meel 2020; Golia et al. 2021).

The compilation-based paradigm relies on the observation that the complexity of functional synthesis techniques depends on the representation of  $F(X, Y)$  (Akshay, Chakraborty, and Shah 2023). The earliest works were inspired by the observation that when  $F$  is represented as an Ordered Binary Decision Diagram (OBDD) (John et al. 2015; Fried, Tabajara, and Vardi 2016), the Skolem functions for  $Y_i$  can be synthesized in polynomial time. Subse-

quent work sought to identify a broader class of representations that would allow for the polynomial-time synthesis of Skolem functions (Akshay et al. 2018, 2021).

The *incremental determinization* approach is based on the observation that it is easy to extract Skolem functions for variables that are uniquely defined and accordingly iteratively adds additional clauses to  $F(X, Y)$  so that every variable is uniquely defined (Rabe and Seshia 2016; Rabe et al. 2018). The state-of-the-art method, CADET, relies on lifting the conflict-driven clause learning framework proposed in the context of SAT solving to functional synthesis, which entails many invocations of the SAT solver.

To summarize, these diverse approaches have enabled significant advances in the scalability of state-of-the-art methods, as discussed in the introduction. Theoretical studies in the context of functional synthesis, meanwhile, have primarily focused on the hardness of the problem. Such studies do little to explain the impressive advances achieved over the past decade. In particular, a natural question from a practitioner’s perspective is to understand the power of frameworks that rely on SAT solvers. We seek to address this gap.

#### 3.2 Computational Learning Theory

Our work draws from work on machine learning in the *mistake-bounded* learning model first introduced by Bärzdīņš and Freivalds (1972) (although such a model was also used in the analysis of the Perceptron (Rosenblatt 1958)). Whereas most familiar models of learning such as PAC learning (Valiant 1984) are statistical, mistake-bounded learning is a worst-case model that demands that the learner learn to correctly evaluate the target function on all inputs. Because of this crucial difference, the model is relevant to the synthesis task, as we will discuss in more detail later.

In the mistake-bounded model, a learning problem is given by a class of Boolean functions  $\mathcal{C}$  mapping from  $\{0, 1\}^n$  to  $\{0, 1\}^m$ . In an instance of the problem, some function  $c^* \in \mathcal{C}$  is fixed, followed by an interaction between an algorithm, the *learner*, and an oracle, the *environment*. Each round proceeds as follows:

1. The environment chooses  $\vec{x} \in \{0, 1\}^n$  arbitrarily and provides it to the learner as input.
2. The learner, based on its previous state and the environment’s chosen input, provides a *prediction*  $\vec{y} \in \{0, 1\}^m$  to the environment.
3. The environment provides  $c^*(\vec{x})$  to the learner, which chooses a state for the next round.

If  $\vec{y} \neq c^*(\vec{x})$ , then we say that the learner has made a *mistake*. An algorithm has a *mistake bound*  $M$  if for all  $c \in \mathcal{C}$  and all possible infinite sequences of inputs the environment may choose, the learner makes at most  $M$  mistakes; hence, for all sequences, there is some finite round  $t$  after which the learner correctly predicts  $\vec{y} = c^*(\vec{x})$ . Typically we are interested in *conservative* learners, for which the learner’s state only changes following a mistake (and otherwise, the learner uses an identical state for the subsequent round). Note that once the learner’s state is fixed, it computes a fixed function  $c : \{0, 1\}^n \rightarrow \{0, 1\}^m$ , and there is a circuit that makes the same predictions as the learner’s algorithm on this state.

Bārzdīņš and Freivalds (1972) also introduced the *halving* strategy for Boolean functions, for which the learner predicts according to a majority vote of all functions  $c \in \mathcal{C}$  that satisfy  $c(\vec{x}) = c^*(\vec{x})$  for all  $\vec{x}$  observed on previous rounds. They observed that this method obtains a mistake bound of  $\log |\mathcal{C}|$ , but they did not consider computational aspects of the model. By contrast, Littlestone (1988) introduced such considerations, and gave a polynomial-time algorithm for learning halfspaces with polynomially-bounded coefficients. (He also introduced methods for analyzing mistake bounds.) Angluin (1988) later observed that the mistake-bounded model was equivalent to a model in which the learner has a *counterexample* oracle: here, again, a function  $c^* \in \mathcal{C}$  is fixed, and the computation proceeds as follows:

1. The learner sends a representation of some  $c : \{0, 1\}^n \rightarrow \{0, 1\}^m$  to the oracle.
2. The oracle either indicates that  $c(\vec{x}) = c^*(\vec{x})$  for all  $\vec{x} \in \{0, 1\}^n$  (learning is successful) or else provides a *counterexample*  $\vec{x}^*$  such that  $c(\vec{x}^*) \neq c^*(\vec{x}^*)$ , chosen arbitrarily.

We here measure the number of rounds before the learner’s function is correct. It is easy to see that the learner here can send a representation of a mistake-bounded learner’s function on its current state and obtain a next input on which the mistake-bounded learner errs, so the number of rounds of interaction here is at most the mistake bound. Conversely, a mistake-bounded learner can simulate the oracle by continuing to predict according to the function  $c$  provided by a learner in the oracle model. In this form, the connection to counterexample-guided synthesis is more apparent.

Bshouty et al. (1996) showed how to simulate the halving method of Bārzdīņš and Freivalds (1972) using the aid of an NP oracle, to learn Boolean circuits. This is the starting point for our work, and we will review it in detail next. It is worth emphasizing the two key differences between synthesis problem and the mistake-bounded learning model: Firstly, we are given a formula that captures the behavior of the oracle, whereas in mistake-bounded learning the oracle is a black box to the learner. Secondly, we are particularly interested in functions with more than a single bit of output, where it is not immediately obvious how to generalize the majority vote strategy.

## 4 Limitations of Existing Approaches

In this section, we focus on analyzing limitations of existing approaches. To this end, we demonstrate inherent limitations for two classes of techniques: synthesizing output variables one variable at a time and interpolation-based approaches.

### 4.1 Limitations of Sequential Algorithms

A natural approach to functional synthesis is synthesizing Skolem functions for individual output variables sequentially. This strategy appears promising given the success of computational learning theory techniques for single-output Boolean circuits. However, we demonstrate that such bit-by-bit approaches fundamentally fail for multi-output synthesis, even when small Skolem functions are guaranteed to exist.

**Definition 3.** Let  $\mathcal{C}$  be a set of Boolean circuits with  $n$  inputs  $X_1, \dots, X_n$  and  $m$  outputs, and let  $\delta \in (0, 1/2]$ . We say that a function  $h : \{0, 1\}^n \rightarrow \{0, 1\}^m$  is  $\delta$ -good for  $c \in \mathcal{C}$  if for any  $x \in \{0, 1\}^n$  such that  $h(x) \neq c(x)$  (a counterexample to “ $h = c$ ”),  $|\{g \in \mathcal{C} : g(x) \neq c(x)\}| \geq \delta |\mathcal{C}|$ .

For circuits with a single output ( $m = 1$ ), Bshouty et al. (1996) proved that sampling  $O(n)$  circuits approximately uniformly at random from those consistent with prior counterexamples and using a majority vote suffices to construct a good hypothesis. This approach yields polynomial-time learning algorithms for Boolean circuits when combined with NP oracle access.

The core difficulty lies in the relational nature of functional synthesis specifications. Unlike classical function learning where each input has a unique corresponding output, relational specifications permit multiple valid outputs for a given input. When multiple outputs are valid, the choice of assignment for early variables determines the complexity of synthesizing functions for later variables.

**Definition 4.** A natural sequential synthesis algorithm constructs Skolem functions for  $Y_1, \dots, Y_m$  in order, where for each  $Y_i$ , it samples candidate functions uniformly at random from those consistent with prior counterexamples and uses majority vote to select the hypothesis, following the approach of Bshouty et al.

**Theorem 3.** There exists a family of relational specifications  $\{R_m\}_{m \geq 4}$  such that

1.  $R_m$  has Skolem functions computable by circuits of size  $O(nm)$
2. Any natural sequential synthesis algorithm that constructs Skolem functions for  $Y_1, \dots, Y_m$  requires circuits of size  $2^{\Omega(m)}$  with probability  $1 - 2^{-\Omega(m)}$

*Proof.* We construct  $R_m$  where  $Y$  is partitioned into two blocks of size  $m/2$  each. Let  $\vec{s} \in \{0, 1\}^{m/2}$  be a fixed string, and define functions  $c : \{0, 1\}^n \rightarrow \{0, 1\}^{m/2}$  computable by circuits of size  $O(n)$  and  $h : \{0, 1\}^n \times \{0, 1\}^{m/2} \rightarrow \{0, 1\}^{m/2}$  that requires circuits of size  $2^{\Omega(m)}$ . Set

$$R_m = \{(\vec{x}, (\vec{s}, c(\vec{x}))) : \vec{x} \in \{0, 1\}^n\} \cup \{(\vec{x}, (\vec{y}, h(\vec{x}, \vec{y}))) : \vec{x} \in \{0, 1\}^n, \vec{y} \in \{0, 1\}^{m/2} \setminus \{\vec{s}\}\}$$

First, we verify that  $R_m$  has small Skolem functions. Define:

$$\begin{aligned} \psi_i(X) &= s_i \text{ for } i = 1, \dots, m/2 \\ \psi_i(X) &= c_{i-m/2}(X) \text{ for } i = m/2 + 1, \dots, m \end{aligned}$$

These functions have circuit size  $O(nm)$  and satisfy  $R_m$ .

Now consider any natural sequential synthesis algorithm  $\mathcal{A}$  that constructs functions for  $Y_1, \dots, Y_{m/2}$  before constructing functions for  $Y_{m/2+1}, \dots, Y_m$ . When  $\mathcal{A}$  synthesizes the first  $m/2$  variables, every assignment appears valid since the relation guarantees some completion exists.

Since  $\mathcal{A}$  follows Bshouty et al.’s approach, it samples candidate functions uniformly at random from those consistent with prior counterexamples and uses majority vote. For the first  $m/2$  variables, all possible assignments are consistent with the specification (as each has a valid completion), so

the majority vote over uniformly sampled candidates will select assignment  $\vec{t} \in \{0, 1\}^{m/2}$  with probability  $2^{-m/2}$  for  $\vec{t} = \vec{s}$  and probability  $1 - 2^{-m/2}$  for  $\vec{t} \neq \vec{s}$ .

If  $\vec{t} \neq \vec{s}$ , then for the remaining variables  $Y_{m/2+1}, \dots, Y_m$ , the algorithm must output functions that compute  $h(\vec{x}, \vec{t})$ . By construction of  $h$ , this requires circuits of size  $2^{\Omega(m)}$ . Therefore, with probability  $1 - 2^{-m/2}$ , any natural sequential synthesis algorithm produces Skolem functions requiring exponential circuit size.  $\square$

This theorem demonstrates that natural sequential synthesis approaches fail even when small Skolem functions exist. The fundamental issue is that local decisions made early in the synthesis process can render later synthesis steps exponentially difficult, despite the existence of a globally optimal solution with small circuits.

## 4.2 Limitations of Interpolation-Based Approaches

While interpolation-based methods have proven successful for certain classes of specifications, we demonstrate fundamental limitations of this approach. We present a simple example based on the pigeonhole principle where small Skolem functions exist, yet resolution-based interpolation necessarily produces exponential-size circuits. Our example will not be one with unique Skolem functions, but recall that our primary interest here is to what extent we can extend beyond unique Skolem synthesis.

Recall that resolution is a logic on the language of clauses, where there is a single rule of inference that allows inferring a clause  $C \vee D$  from clauses  $x \vee C$  and  $\neg x \vee D$ . Slivovsky's interpolation-based method for unique synthesis (Slivovsky 2020) relies on feasible interpolation (essentially formulated by Krajíček (1994)):

**Definition 5.** *We say that a proof system has feasible interpolation if there is a polynomial  $p$  such that for any pair of formulas  $\varphi_0(A, C)$  and  $\varphi_1(B, C)$  on  $n$  variables  $A, B, C$  such that  $\varphi_0(A, C) \wedge \varphi_1(B, C)$  has a refutation  $\pi$  of size  $s$ , there is a circuit  $I(C)$  of size  $p(n, s)$  called an interpolant such that for any assignment  $\vec{a}, \vec{b}, \vec{c}$ , if  $I(\vec{c}) = 0$   $\varphi_0(\vec{a}, \vec{c})$  is false and if  $I(\vec{c}) = 1$ ,  $\varphi_1(\vec{b}, \vec{c})$  is false.*

Slivovsky uses the feasible interpolation of resolution to obtain a circuit for the  $i$ th bit of  $Y$  given circuits for  $i + 1, \dots, n$  as follows: we take  $A$  and  $B$  to be  $Y^{i+1:n}$ ,  $C$  to be  $X, Y^{1:i-1}$ , and both formulas are constructed from  $\neg F$  with  $Y^{i+1:n}$  given by our previously constructed Skolem functions.  $\varphi_0$  then additionally fixes  $Y_i$  to 0 and  $\varphi_1$  fixes  $Y_i$  to 1. Then the interpolant circuit for  $Y_i$  gives a setting such that when  $X = \vec{x}$  and  $Y^{1:i-1} = \vec{y}^{1:i-1}$ , fixing  $Y_i = I(\vec{x}, \vec{y}^{1:i-1})$  gives  $\neg F$  is false—i.e.,  $F$  is satisfied. The size of the smallest resolution refutation is a lower bound on the size of the circuit constructed by the feasible interpolation construction. Thus, we can show an exponential lower bound on the size of the circuit we obtain by showing an exponential lower bound on the size of the smallest resolution refutation of the pair of formulas constructed by Slivovsky's method.

To prove the lower bound, we consider the following version of the pigeonhole principle (Filmus et al. 2015)  $\text{bPHP}_n^k$  where  $n = km$  for  $m = \lceil \log_2 n \rceil - 1$ :

**Definition 6.** *Let  $X$  represent  $k$  blocks of  $m$  bits (hole addresses), denoted  $X_{i,j}$  for  $i = 1, \dots, k, j = 1, \dots, m$ . Using the notation  $\ell_0(X) = \neg X$  and  $\ell_1(X) = X$ , define:*

$$F(X, Y) = \bigvee_{\substack{b \in \{0,1\}^m, j=1 \\ i_1, i_2 \in \{0,1\}^m: i_1 < i_2}} \bigwedge_{j=1}^m \ell_{b_j}(X_{i_1,j}) \wedge \ell_{b_j}(X_{i_2,j}) \wedge \ell_{b_j}(Y_j).$$

Intuitively, assignments to  $X$  specify assignments to one of  $2^m$  holes for each of our  $k$  pigeons, and in satisfying assignments,  $Y$  indicates a hole containing at least two pigeons.

**Theorem 4.** *Any resolution refutation of Slivovsky's first interpolation formula for  $\text{bPHP}_n^k$  (where  $m < \log_2 n$ ) has width at least  $2^m - 1$ .*

*Proof.* Fix a strategy for the Prover in which the Prover remembers fewer than  $2^m$  variables in any state. We say that the partial assignment *mentions* a pigeon  $i$  if it includes some variable  $X_{i,j}$  for some  $j$ . The Liar can now win using the following strategy. Inductively, the Liar will remember a set of distinct hole assignments for the pigeons mentioned in the Prover's current memory; when the Prover forgets all of the variables for a given pigeon, the Liar also forgets the assignment chosen for that pigeon. This allows the Liar to continue to maintain this assignment and answer the Prover's queries:

Initially, the Prover's memory is empty and so the empty set of assignments suffices. Whenever the Prover queries a new variable, if it is for a pigeon that is mentioned in the Prover's current memory, the Liar answers with the corresponding bit of the assignment currently chosen for that pigeon. Otherwise, for a new pigeon, since the Prover's state includes at most  $2^m - 1$  variables, the Liar currently has assigned at most  $2^m - 1$  holes, so the Liar can choose a new index distinct from those chosen for the currently mentioned pigeons. (The  $Y$  variables may be set arbitrarily.)

Now, since at any point the Prover's memory contains assignments consistent with the Liar's chosen set of distinct holes for the mentioned pigeons, none of the clauses of  $\text{bPHP}_n^k$  are falsified. Since this first formula only includes clauses from  $\text{bPHP}_n^k$ , the Liar wins. Since by Theorem 2, a width complexity of  $2^m - 2$  would give the Prover a winning strategy remembering fewer than  $2^m$  variables, the width complexity of the formula is at least  $2^m - 1$ .  $\square$

We are now ready to state our lower bound:

**Theorem 5.** *There exists a formula family with Skolem functions of size  $\tilde{O}(n^4)$  where resolution-based interpolation produces circuits of size at least  $2^{\Omega(n/\log^2 n)}$ .*

*Proof.* First, we show that  $\text{bPHP}_n^k$  has small Skolem functions. Observe, a Skolem function may be computed by set-

ting  $Y_i$  as in the lexicographically first collision, i.e.,

$$f_i(X) = \bigvee_{\substack{b \in \{0,1\}^m \\ b_i=1}} \bigwedge_{j=1}^m \ell_{b_j}(X_{i_1,j}) \wedge \ell_{b_j}(X_{i_2,j}) \quad \wedge \\ \bigwedge_{\substack{b' \in \{0,1\}^m : b' < b \\ i_1, i_2 \in \{0,1\}^m : i_1 < i_2}} \bigvee_{j=1}^m \ell_{1-b'_j}(X_{i_1,j}) \vee \ell_{1-b'_j}(X_{i_2,j}).$$

Here, by construction,  $2^m < n$ , and therefore, the circuit has size  $\tilde{O}(n^4)$ . Note that the  $\text{bPHP}_n^k$  formulas have width  $3m$ , which dominates the width of the formulas  $\varphi_0$  and  $\varphi_1$  constructed by Slivovsky's method. By Theorem 4, we have an exponential lower bound on resolution width for refuting the pair. Theorem 1 gives an exponential proof size bound, which in turn gives the claimed bound on the circuits extracted from the proof by Slivovsky's method.  $\square$

## 5 The Power of NP Oracles

We now turn to solving synthesis using NP oracles, inspired by Bshouty et al. (1996). We first note that the NP oracles are really necessary for efficient Skolem synthesis in general.

### 5.1 Necessity of NP Oracle Access

A fundamental question is whether the full power of an NP oracle is truly necessary for efficient synthesis. Satisfying assignments are a special case of Skolem functions, when there are no universally quantified variables. Then, the condition that the variables are uniquely defined corresponds to a unique satisfying assignment. It is then a straightforward corollary of the classic reduction by Valiant and Vazirani (1986) from SAT to unique-SAT that unique Skolem synthesis suffices to solve satisfiability:

**Theorem 6.** *If there is a randomized polynomial-time algorithm such that on input a formula  $F(X, Y)$  such that  $\forall X \exists Y F(X, Y)$  is a tautology in which  $y_i \in Y$  is uniquely defined in terms of  $(X, Y^{1:i-1})$  by a circuit of size polynomial in  $|F|$ , returns a Skolem function for  $y_i$ , then  $\text{NP} = \text{RP}$ .*

*Proof.* Recall that Valiant and Vazirani (1986) gave a polynomial-time reduction from CNF satisfiability that

1. if the input CNF is satisfiable, produces a CNF with a unique satisfying assignment with constant probability
2. if the input CNF is unsatisfiable, produces an unsatisfiable CNF

Suppose we run the reduction and obtain the CNF  $\Psi(Y)$ ; if the original formula was satisfiable and  $\Psi$  had a unique satisfying assignment, on input  $\exists Y \Psi(Y)$ , the hypothetical Skolem synthesis algorithm must run in time polynomial in the size of  $\Psi$  and output constant circuits (no inputs) for each  $y_i$  that satisfy  $\Psi(Y)$ , i.e., which evaluate to the unique satisfying assignment of  $\Psi$ . This gives an RP algorithm for SAT and hence NP.  $\square$

Thus, in conclusion, we see that an algorithm for unique Skolem synthesis can essentially be used as an NP oracle. Deciding NP is thus a necessary condition for this problem.

### 5.2 When NP Oracles Suffice

Now that we see that it is not enough to directly apply the method of Bshouty et al. bit-by-bit, we turn to identifying situations where we can extend the method to learn Skolem functions. The first case is when  $Y$  is unique. Actually, more generally, we can find circuits for those variables in  $Y$  that are uniquely determined by previous variables.

**Theorem 7.** *For a given  $F(X, Y)$ , if  $Y_i \in Y$  is uniquely defined in terms of  $(X, Y^{1:i-1})$  by a circuit of size  $s$ , then we can learn a Skolem function for  $Y_i$  with polynomially many NP oracle calls with high probability.*

*Proof.* Let us first suppose that we are given  $s \geq n + i$ , an upper bound on the size of a circuit computing  $Y_i$  from  $X, Y^{1:i-1}$ . Our algorithm follows the approach of Bshouty et al., adapted to the relational synthesis setting.

The algorithm proceeds iteratively. We maintain a set of counterexamples  $\{(\vec{x}_1, \vec{y}_1), \dots, (\vec{x}_k, \vec{y}_k)\}$  where each  $(\vec{x}_j, \vec{y}_j)$  is a complete assignment to all variables  $(X, Y)$  satisfying  $F(\vec{x}_j, \vec{y}_j) = 1$ . Initially, we have  $k = 0$  counterexamples.

At iteration  $k + 1$ , we perform the following steps:

**Step 1: Sample candidate circuits.** Using the NP oracle, we sample  $d \cdot s$  circuits  $g_1, \dots, g_{ds}$  (for some constant  $d > 1$ ) that are  $(1 + \delta)$ -close to uniformly at random (in statistical distance) from the set of all circuits of size at most  $s$  that are *consistent with all previous counterexamples*. Specifically, each sampled circuit  $g_j$  must satisfy: for every counterexample  $(\vec{x}_\ell, \vec{y}_\ell)$  with  $\ell \in \{1, \dots, k\}$ , we require  $g_j(\vec{x}_\ell, \vec{y}_\ell^{1:i-1}) = \vec{y}_\ell[i]$ , where  $\vec{y}_\ell[i]$  denotes the  $i$ -th component of  $\vec{y}_\ell$ .

**Step 2: Construct majority vote function.** We define  $h_{k+1}(X, Y^{1:i-1})$  by

$$\text{majority}\{g_1(X, Y^{1:i-1}), \dots, g_{ds}(X, Y^{1:i-1})\}.$$

**Step 3: Check for counterexample.** We use the NP oracle to determine whether there exists an assignment  $(\vec{x}_{k+1}, \vec{y}_{k+1})$  satisfying

$$E_{k+1}(X, Y) := F(X, Y) \wedge (Y_i \neq h_{k+1}(X, Y^{1:i-1})).$$

If no such assignment exists (i.e.,  $E_{k+1}$  is unsatisfiable), then  $h_{k+1}(\vec{x}, \vec{y}^{1:i-1}) = Y_i$  for all  $(\vec{x}, \vec{y})$  satisfying  $F$ , and we output  $h_{k+1}$  as the desired Skolem function.

If such an assignment exists, we add  $(\vec{x}_{k+1}, \vec{y}_{k+1})$  to our counterexample set and proceed to iteration  $k + 2$ .

**Analysis.** We now analyze why this algorithm terminates in polynomial time. The key insight is that  $h_{k+1}$  is a ‘‘good’’ hypothesis: either it correctly computes  $Y_i$ , or any counterexample to it eliminates a large fraction of the remaining candidate circuits. For a suitable choice of constants  $d$  and  $\delta$ , and for each input  $(\vec{x}, \vec{y}^{1:i-1}) \in \{0, 1\}^n \times \{0, 1\}^{i-1}$ , the probability that  $h_{k+1}$  agrees with fewer than  $1/4$  of the circuits of size at most  $s$  that are consistent with all previous counterexamples is at most  $2^{-2s}$ .

Since there are  $2^{n+i-1}$  possible inputs  $(\vec{x}, \vec{y}^{1:i-1})$  and  $s \geq n + i$ , we have  $2^{n+i-1} \leq 2^{s-1}$ . By a union bound, the probability that there exists any input on which  $h_{k+1}$

agrees with fewer than  $1/4$  of the consistent circuits is at most  $2^{n+i-1} \cdot 2^{-2s} \leq 2^{s-1-2s} = 2^{-s-1}$ .

Therefore, with probability at least  $1 - 2^{-s-1}$ , the function  $h_{k+1}$  is  $1/4$ -good: for any counterexample  $(\vec{x}, \vec{y})$  where  $h_{k+1}(\vec{x}, \vec{y}^{1:i-1}) \neq \vec{y}[i]$ , at least  $1/4$  of the circuits consistent with previous counterexamples will disagree with the true Skolem function on this input, and thus be eliminated.

Since there are at most  $2^{O(s \log s)}$  circuits of size at most  $s$ , and each good iteration eliminates at least a  $1/4$  fraction of remaining circuits, the algorithm terminates within  $O(s \log s)$  iterations. By a union bound over all iterations, the probability that we find a good  $h_\ell$  in all  $O(s \log s)$  iterations is at least  $1 - O(s \log s) \cdot 2^{-s-1} \geq 1 - 2^{-s+\log s+\log \log s+D}$  for some constant  $D$ .

**Handling unknown circuit size.** If the circuit size  $s$  is not known in advance, we start with an initial guess  $s_0$  and double it repeatedly until the algorithm succeeds. The total probability of failure across all doubling phases is

$$\sum_{j=0}^{\infty} 2^{-s_0 \cdot 2^j + j + \log s_0 + \log(j + \log s_0) + D} < \frac{1}{4}$$

for sufficiently large  $s_0$ .  $\square$

An NP oracle is actually not even necessary for efficient synthesis of Skolem functions for relations on a small number of  $Y$  variables—we can obtain a Skolem function from the specification itself:

**Lemma 1.** *There is a deterministic algorithm that, given  $F(X, Y)$  where  $m = |Y|$ , returns a circuit of size  $O(|F|m \cdot 2^{2m})$  in time polynomial in  $|F|$  and  $2^m$  that computes a Skolem function for  $F$ .*

*Proof.* Observe indeed that we can compute the lexicographically first  $Y$  satisfying  $F$  for a given  $X$  by

$$f_i(X) = \bigvee_{\substack{\vec{b} \in \{0,1\}^m \\ b_i=1}} F(X, \vec{b}) \wedge \bigwedge_{\substack{\vec{b}' \in \{0,1\}^m \\ \vec{b}' < \vec{b}}} \neg F(X, \vec{b}')$$

Indeed, since this circuit outputs a  $\vec{y}$  for a given  $\vec{x}$  satisfying  $F(\vec{x}, \vec{y})$  whenever one exists, it is a Skolem function and can be produced in time polynomial in the size of the circuit.  $\square$

Observe that what was critical in the above construction was that the number of possible solutions was small. We now show that with the NP oracle, this approach can be extended to generate Skolem functions in time polynomial in the size of the smallest image among all valid  $\Psi$ .

**Theorem 8.** *Let  $F(X, Y)$  be a relational specification. If there exists an ordered set of Skolem functions  $\Psi^*$  for  $F$  with  $|\text{Im}(\Psi^*)| = k$ , then there is a randomized algorithm with access to an NP oracle that synthesizes Skolem functions for  $F$  in time  $\text{poly}(n, m, |F|, k)$ .*

*Proof.* Since there exist Skolem functions  $\Psi^*$  with image size  $k$ , we know that  $S = \text{Im}(\Psi^*) \subseteq \{0, 1\}^m$  satisfies  $|S| = k$  and  $\text{Sol}(F)_{\downarrow X} = \{\vec{x} : \exists \vec{y} \in S \text{ s.t. } F(\vec{x}, \vec{y}) = 1\}$ .

We construct Skolem functions by first identifying a small subset  $S' \subseteq \{0, 1\}^m$  that covers all satisfying inputs, then building circuits that select appropriate outputs from  $S'$ .

**Phase 1: Constructing the covering set  $S'$ .** We approximate the greedy set-cover algorithm using the NP oracle. Initially, let  $S_0 = \emptyset$ . We iteratively build sets  $S_i$  until

$$\text{Sol}(F)_{\downarrow X} = \{\vec{x} : \exists \vec{y} \in S_i \text{ s.t. } F(\vec{x}, \vec{y}) = 1\}.$$

In iteration  $i$ , we first estimate the number of inputs covered by  $S_i$ . Using the NP oracle on the formula  $\bigvee_{\vec{y} \in S_i} F(X, \vec{y})$  with appropriate hashing, we obtain  $N_i$  such that  $N_i \geq \frac{1}{2} \cdot |\{\vec{x} : \exists \vec{y} \in S_i \text{ s.t. } F(\vec{x}, \vec{y}) = 1\}|$

Next, we select  $\vec{y}_i \in \{0, 1\}^m \setminus S_i$  to add to  $S_{i+1}$ . We use the NP oracle on  $F(X, Y) \wedge \bigwedge_{\vec{y} \in S_i} \neg F(X, \vec{y})$  combined with a  $\lceil \log(N_i/(2k)) \rceil$ -bit hash on  $X$  to ensure we sample from uncovered inputs. This yields  $\vec{y}_i$  such that, with probability at least  $1/2$ ,

$$|\{\vec{x} : F(\vec{x}, \vec{y}_i) = 1 \text{ and } \forall \vec{y} \in S_i, F(\vec{x}, \vec{y}) = 0\}| \geq \frac{N_i}{2k}.$$

Since  $S$  has size  $k$  and covers all inputs in  $\text{Sol}(F)_{\downarrow X}$ , at least one element of  $S$  must cover at least a  $1/k$  fraction of the remaining uncovered inputs. Thus, with constant probability, each iteration reduces the number of uncovered inputs by a factor of  $(1 - 1/(4k))$ . After  $O(k \log n)$  iterations, with high probability,  $S_i$  covers all inputs in  $\text{Sol}(F)_{\downarrow X}$  and at that point we have  $S' = S_i$ . The expected size of  $S'$  is  $O(k \log n)$  by the analysis of the greedy set-cover algorithm. To handle the unknown value of  $k$ , we run the algorithm with successively doubling guesses for  $k$ , starting from 1. The total time remains polynomial in  $k$ .

**Phase 2: Constructing Skolem functions.** Given the covering set  $S'$  with  $|S'| = O(k \log n)$ , we construct Skolem functions that, for each input  $\vec{x}$ , output the lexicographically first  $\vec{y} \in S'$  such that  $F(\vec{x}, \vec{y}) = 1$ . Using the construction from Lemma 1, we build a circuit computing:

$$\psi_i(\vec{x}) = \bigvee_{\vec{y} \in S' : y_i=1} \left( F(\vec{x}, \vec{y}) \wedge \bigwedge_{\vec{y}' \in S' : \vec{y}' <_{\text{lex}} \vec{y}} \neg F(\vec{x}, \vec{y}') \right).$$

This circuit has size  $O(|F| \cdot m \cdot |S'|^2) = O(|F| \cdot m \cdot k^2 \log^2 n)$  and can be constructed in time polynomial in  $n$ ,  $m$ ,  $|F|$ , and  $k$ .  $\square$

## 6 Conclusion

We have presented a systematic theoretical investigation into the power of functional synthesis approaches that rely on NP oracles. Our main contributions are fourfold. First, we examined the applicability of computational learning theory to functional synthesis and demonstrated fundamental obstacles that prevent direct extension of these techniques due to the relational nature of specifications. Second, we established fundamental limitations of interpolation-based approaches for handling uniquely-defined variables, proving that resolution-based interpolation must produce exponential-size circuits even when small Skolem functions exist. Third, we proved that access to an NP oracle is inherently necessary for efficient synthesis, suggesting that the reliance on SAT solvers in practical tools is not merely an implementation choice but rather necessary for achieving scalability. Fourth, we showed that NP oracles enable synthesis of Skolem functions in time that scales with the specification size and function image size.

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