

Spatio-Temporal Meta-Graph Learning for Traffic Forecasting

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Abstract

Traffic forecasting as a canonical task of multivariate time series forecasting has been a significant research topic in AI community. To address the spatio-temporal heterogeneity and non-stationarity implied in the traffic stream, in this study, we propose Spatio-Temporal Meta-Graph Learning as a novel Graph Structure Learning mechanism on spatio-temporal data. Specifically, we implement this idea into Meta-Graph Convolutional Recurrent Network (MegaCRN) by plugging the Meta-Graph Learner powered by a Meta-Node Bank into GCRN encoder-decoder. We conduct a comprehensive evaluation on two benchmark datasets (i.e., METR-LA and PEMS-BAY) and a new large-scale traffic speed dataset called EXPY-TKY that covers 1843 expressway road links in Tokyo. Our model outperformed the state-of-the-arts on all three datasets. Besides, through a series of qualitative evaluations, we demonstrate that our model can explicitly disentangle the road links and time slots with different patterns and be robustly adaptive to any anomalous traffic situations. Codes and datasets are available at <https://github.com/deepkashiwa20/MegaCRN>.

Introduction

Spatio-temporal data, streamed by sensor networks, are widely studied in both academia and industry given various real-world applications. Traffic forecasting (Yu, Yin, and Zhu 2018; Li et al. 2018; Zheng et al. 2020; Bai et al. 2020; Lee et al. 2022), as one canonical task, has been receiving increasing attention with rapid developing Graph Convolutional Networks (GCNs) (Defferrard, Bresson, and Vandergheynst 2016; Kipf and Welling 2016; Veličković et al. 2017). This spatio-temporal modeling task can be formulated similarly to multivariate time series (MTS) forecasting (Wu et al. 2020; Cao et al. 2020; Shang, Chen, and Bi 2021), but with extra prior knowledge from the geographic space (e.g. sensor locations, road networks) to imply the dependency among sensor signals. Compared with ordinary MTS, traffic data (e.g. traffic speed and flow) potentially contain **spatio-temporal heterogeneity**, as traffic condition differs over roads (e.g. local road, highway, interchange) and time (e.g. off-peak and rush hours). Moreover, **non-stationarity**

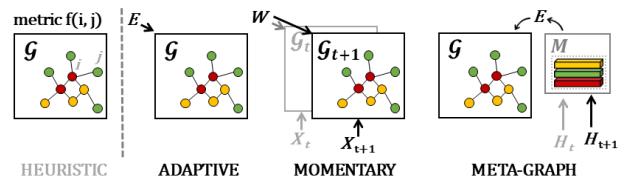


Figure 1: Progression of Graph Structure Learning for Spatio-Temporal Modeling

makes the task even more challenging when X factors, including accident and congestion, present.

For more effective traffic forecasting, the existing works have made tremendous progress by modeling latent spatial correlation among sensors and temporal autocorrelation within time series. Since these two relationships can be naturally represented by graph and sequence respectively, the mainstream models handle them by leveraging GCN-based modules (Diao et al. 2019; Guo et al. 2019; Geng et al. 2019; Zhang et al. 2021) and sequence models, such as Recurrent Neural Networks (RNNs) (Li et al. 2018; Bai et al. 2020; Ye et al. 2021), WaveNet (Wu et al. 2019), Transformer (Zheng et al. 2020; Wang et al. 2020; Xu et al. 2020). Particularly, to perform convolution-like operations on graphs, GCNs require an auxiliary input that characterizes the topology of the underlying spatial dependency. This essential part is defined based on certain metrics in early works, such as inverse-distance Gaussian kernel (Yu, Yin, and Zhu 2018; Li et al. 2018), cosine similarity (Geng et al. 2019).

However, this pre-defined graph not only relies on empirical laws (e.g. Tobler’s first law of geography) which does not necessarily indicate an optimal solution, but ignores the dynamic nature of traffic networks. This twofold limitation has stimulated explorations in two lines of research. The first one aims to find the optimal graph structure that facilitates the forecasting task. GW-Net (Wu et al. 2019) pioneers along this direction by treating the adjacency matrix as free variables (i.e. parameterized node embedding E) to train, which generates a so-called *adaptive* graph (in Figure 1). Models including MTGNN (Wu et al. 2020), AGCRN (Bai et al. 2020), GTS (Shang, Chen, and Bi 2021) fall into this category, integrating MTS and traffic forecasting with Graph Structure Learning (GSL) (Zhu et al. 2021). In the other line of research, attempts have been made to tackle net-

work dynamics using matrix or tensor decomposition (Diao et al. 2019; Ye et al. 2021) and attention mechanisms (Guo et al. 2019; Zheng et al. 2020). Motivated by GSL, recent models like SLCNN (Zhang et al. 2020), StemGNN (Cao et al. 2020) further try to learn a time-variant graph structure from observational data. The spatio-temporal graph (STG) derived in this way is essentially input-conditioned, in which parameters denoted by W project observations into node embeddings (termed as *momentary* graph in Figure 1).

Thus far, while spatio-temporal regularities have been studied systematically, spatio-temporal heterogeneity and non-stationarity have not been tackled properly. Although the heterogeneity issue can be alleviated to some extent by applying attentions over the space and time (Guo et al. 2019; Zheng et al. 2020), sensor signals of different natures are still left entangled, not to mention that incidents are simply untreated. Therefore, we are motivated to propose a novel spatio-temporal meta-graph learning framework. The term *meta-graph* is coined to describe the generation of node embeddings (similar in *adaptive* and *momentary*) for GSL. Specifically, our STG learning consists of two steps: (1) querying node-level prototypes from a Meta-Node Bank; (2) reconstructing node embeddings with Hyper-Network (Ha, Dai, and Le 2016). This localized memorizing capability empowers our modularized Meta-Graph Learner to essentially distinguish traffic patterns on different roads over time, which is even generalizable to incident situations. Our contributions are highlighted as follows:

- We propose a novel Meta-Graph Learner for spatio-temporal graph (STG) learning, to explicitly disentangles the heterogeneity in space and time.
- We present a generic Meta-Graph Convolutional Recurrent Network (MegaCRN), which simply relies on observational data to be robust and adaptive to any traffic situation, from normal to non-stationary.
- We validate MegaCRN quantitatively and qualitatively over a group of state-of-the-art models on two benchmarks (METR-LA and PEMS-BAY) and our newly published dataset (EXPY-TKY) that has larger scale and more complex incident situations.

Related Work

Traffic Forecasting. Traffic forecasting has been taken as a significant research problem in transportation engineering (Huang et al. 2014; Lv et al. 2014; Ma et al. 2015b). As a canonical case of multivariate time series forecasting (Lai et al. 2018), it also has drawn a lot of attention from machine learning researchers. At the very beginning, statistical models including autoregressive model (AR) (Hamilton and Sussel 1994), vector autoregression (VAR) (Stock and Watson 2001), autoregressive integrated moving average (ARIMA) (Pan, Demiryurek, and Shahabi 2012) were applied. Then deep learning methods come to dominate the time series prediction by automatically extracting the non-linear complex features from the data. First, LSTM (Hochreiter and Schmidhuber 1997) and GRU (Chung et al. 2014) demonstrated superior performance in traffic modeling (Ma et al. 2015a; Lv et al. 2018; Li et al. 2018; Zhao et al. 2019;

Wang et al. 2020; Bai et al. 2020; Ye et al. 2021; Shang, Chen, and Bi 2021; Lee et al. 2022) as well as multivariate time series forecasting (Lai et al. 2018; Shih, Sun, and Lee 2019). Second, instead of the RNNs, Temporal Convolution (Yu and Koltun 2016) and WaveNet (Oord et al. 2016) with long receptive field were also utilized as the core component in (Yu, Yin, and Zhu 2018; Wu et al. 2019, 2020; Lu et al. 2020; Deng et al. 2021) for temporal modeling. Third, motivated by (Vaswani et al. 2017), a series of traffic transformers (Zheng et al. 2020; Xu et al. 2020) and time series transformers (Li et al. 2019; Zhou et al. 2021; Xu et al. 2021) were proposed to do the long sequence time series modeling. Due to the space limitation, we refer you to the recent surveys (Jiang et al. 2021; Jiang and Luo 2021; Li et al. 2021) on traffic forecasting with deep learning.

Graph Structure Learning. Besides the sequence modeling, research efforts have been made to capture the correlations among variables (road links in traffic data) via generic graph structures (Kipf et al. 2018). Early methods either rely on the natural topology of the road network (i.e., binary adjacency graph) or pre-defined graphs in certain metrics (e.g., Euclidean distance) (Li et al. 2018; Yu, Yin, and Zhu 2018). Then, GW-Net (Wu et al. 2019) first proposed to use two learnable embedding matrices to automatically build an adaptive graph based on the input traffic data. Following GW-Net (Wu et al. 2019), MTGNN (Wu et al. 2020) and GTS (Shang, Chen, and Bi 2021) further proposed to learn a parameterized k-degree discrete graph, while AGCRN (Bai et al. 2020) introduced node-specific convolution filters according to the node embedding and CCRNN (Ye et al. 2021) learned multiple adaptive graphs for multi-layer graph convolution. StemGNN (Cao et al. 2020) took the self-attention (Vaswani et al. 2017) learned from the input as the latent graph. Our work distinguishes itself from these methods by augmenting the spatio-temporal graph learning with memory network (Meta-Node Bank) to discover latent node-level prototypes and construct memory-tailored node embedding.

Problem Definition

Without loss of generality, we formulate our problem as a multi-step-to-multi-step forecasting task as follows:

$$[X_{t-(\alpha-1)}, \dots, X_t] \xrightarrow{\mathbb{F}(\cdot)} [X_{t+1}, \dots, X_{t+\beta}] \quad (1)$$

where $X_i \in \mathbb{R}^{N \times C}$, N is the number of spatial units (i.e., nodes, grids, regions, road links, etc.), and C is the number of the information channel. In our case, C is equal to 1 as we only forecast the traffic speed; the spatial unit is road link. To be simple, we omit C in the rest of our paper. Given previous α steps of observations $[X_{t-(\alpha-1)}, \dots, X_{t-1}, X_t]$, we aim to infer the next β horizons $[X_{t+1}, X_{t+2}, \dots, X_{t+\beta}]$ by training a forecasting model \mathbb{F} with parameter θ .

Methodology

In this section, we present a generic framework for spatio-temporal meta-graph learning, namely Meta-Graph Convolutional Recurrent Network (**MegaCRN**), built upon Graph

Convolutional Recurrent Unit (GCRU) Encoder-Decoder and plugin Meta-Graph Learner, as illustrated in Figure 2.

Preliminaries

Graph Convolutional Recurrent Unit. Motivated by the success of Graph Convolutional Networks (GCNs) as a class in representation learning on graph-structured data (e.g. social and road networks), a recent line of research (Li et al. 2018; Bai et al. 2020; Shang, Chen, and Bi 2021; Ye et al. 2021) has explored the possibility of injecting graph convolution operation into recurrent cell (e.g. LSTM). The derived Graph Convolutional Recurrent Unit (GCRU) can thereby simultaneously capture spatial dependency, represented by an input graph topology, and temporal dependency in a sequential manner. Without loss of generality, we take the widely adopted definitions of graph convolution operation and Gated Recurrent Unit (GRU) to denote GCRU, as the basic unit for spatio-temporal modeling:

$$H = \sigma(X \star_G \Theta) = \sigma\left(\sum_{k=0}^K \tilde{\mathcal{P}}^k X W_k\right) \quad (2)$$

$$\begin{cases} u_t = \text{sigmoid}([X_t, H_{t-1}] \star_G \Theta_u + b_u) \\ r_t = \text{sigmoid}([X_t, H_{t-1}] \star_G \Theta_r + b_r) \\ C_t = \text{tanh}([X_t, (r_t \odot H_{t-1})] \star_G \Theta_C + b_C) \\ H_t = u_t \odot H_{t-1} + (1 - u_t) \odot C_t \end{cases} \quad (3)$$

In Equation (2), $X \in \mathbb{R}^{N \times C}$ and $H \in \mathbb{R}^{N \times h}$ denote the input and output of graph convolution operation (\star_G), in which Θ or $W_K \in \mathbb{R}^{K \times C \times h}$ are the kernel parameters approximated with the Chebyshev polynomials to the order of K (Defferrard, Bresson, and Vandergheynst 2016) and σ is an activation function. In Equation (3), subscripts u , r , and C denote update gate, reset gate, and candidate state in a GCRU cell, in which $\Theta_{\{u,r,C\}} \in \mathbb{R}^{K \times (C+h) \times h}$ denote the gate parameters. Besides observation X_t , GCRU requires an auxiliary input $\mathcal{P} \in \mathbb{R}^{N \times N}$ for the topology of graph \mathcal{G} .

Graph Structure Learning. Matrix \mathcal{P} is conventionally defined based on certain metrics (e.g. inverse distance, cosine similarity) and empirical laws (Yu, Yin, and Zhu 2018; Li et al. 2018; Geng et al. 2019). However, choice of metric can be arbitrary and suboptimal, which motivates a line of research (Wu et al. 2020; Zhang et al. 2020; Shang, Chen, and Bi 2021; Bai et al. 2020; Ye et al. 2021) to integrate Graph Structure Learning (GSL) into spatio-temporal modeling for simultaneous optimization. Here we adopt the canonical formulation (Wu et al. 2019; Bai et al. 2020; Wang et al. 2022) for spatio-temporal graph learning, namely *adaptive* graph (in Figure 1), denoted by:

$$\tilde{\mathcal{P}} = \text{softmax}(\text{relu}(E E^\top)) \quad (4)$$

where $\tilde{\mathcal{P}}$ is derived by random walk normalizing the non-negative part of matrix product of trainable node embedding $E \in \mathbb{R}^{N \times e}$ to its transpose. The other GSL strategy, *momentary* graph (Zhang et al. 2020) (in Figure 1), can be defined in a similar fashion with input signal X_t or hidden state H_t . Taking the latter as an example:

$$\tilde{\mathcal{P}}_t = \text{softmax}(\text{relu}((H_t * W) (H_t * W)^\top)) \quad (5)$$

where parameter matrix $W \in \mathbb{R}^{h \times e}$ essentially projects H_t to another embedding space. Notably, *momentary* graph has other variants, such as replacing the projection with self-attention operation (Cao et al. 2020), but they still follow Equation (5) as a general form.

Spatio-Temporal Meta-Graph Learner

Here we formally describe a new spatio-temporal graph (STG) learning module. The term *meta-graph* is coined to represent the generation of node embedding for graph structure learning, which is different from its definition in heterogeneous information networks (HIN) (Zhao et al. 2017; Ding et al. 2021). According to the definition in Equation (4) and (5), *adaptive* graph relies on parameterized node embedding E alone, while *momentary* graph is in fact input-conditioned (either projecting X_t or H_t with parameter W). Apparently, this generation process determines the properties of the derived graphs, as the former is time-invariant but the latter is sensitive to input signals. This motivates us to further enhance the node embeddings for STG generation, as the real-world networks are more complex, manifesting spatio-temporal heterogeneity and non-stationarity.

We are inspired by a line of research in memory networks, which aims to memorize typical features in seen samples for further pattern matching. This technique has been largely employed on computer vision tasks, such as few-shot learning (Vinyals et al. 2016; Santoro et al. 2016) and anomaly detection (Gong et al. 2019; Park, Noh, and Ham 2020). In our case, we would like to inject the memorizing and distinguishing capabilities into spatio-temporal graph learning. We thereby leverage the idea of memory networks and build a **Meta-Node Bank** $\Phi \in \mathbb{R}^{\phi \times d}$. Here ϕ and d denote the number of memory items and the dimension of each item, respectively. We further define the main functions of this memory bank as follows:

$$Q_t^{(i)} = H_t^{(i)} * W_Q + b_Q \quad (6)$$

$$\begin{cases} a_j^{(i)} = \frac{\exp(Q_t^{(i)} * \Phi^\top[j])}{\sum_{j=1}^{\phi} \exp(Q_t^{(i)} * \Phi^\top[j])} \\ M_t^{(i)} = \sum_{j=1}^{\phi} a_j^{(i)} * \Phi[j] \end{cases} \quad (7)$$

where we use superscript (i) as row index. For instance, $H_t^{(i)} \in \mathbb{R}^h$ represents i -th node vector in $H_t \in \mathbb{R}^{N \times h}$. Equation (6) denotes a fully connected (FC parameter $W_Q \in \mathbb{R}^{h \times d}$) layer to project hidden state $H_t^{(i)}$ to a localized query $Q_t^{(i)} \in \mathbb{R}^d$. Equation (7) denotes the memory reading operation by matching $Q_t^{(i)}$ with each memory $\Phi[j]$ to calculate a scalar a_j , which physically represents the similarity between vector $Q_t^{(i)}$ and memory item $\Phi[j]$. A meta-node vector $M_t^{(i)} \in \mathbb{R}^d$ can be further recovered as a combination of memory items. Here a common practice is to utilize the reconstructed representation $M_t \in \mathbb{R}^{N \times d}$ to augment the encoded hidden representation H_t , denoted by $H'_t = [H_t, M_t] \in \mathbb{R}^{N \times (h+d)}$ ($[\cdot]$ denotes a concatenation

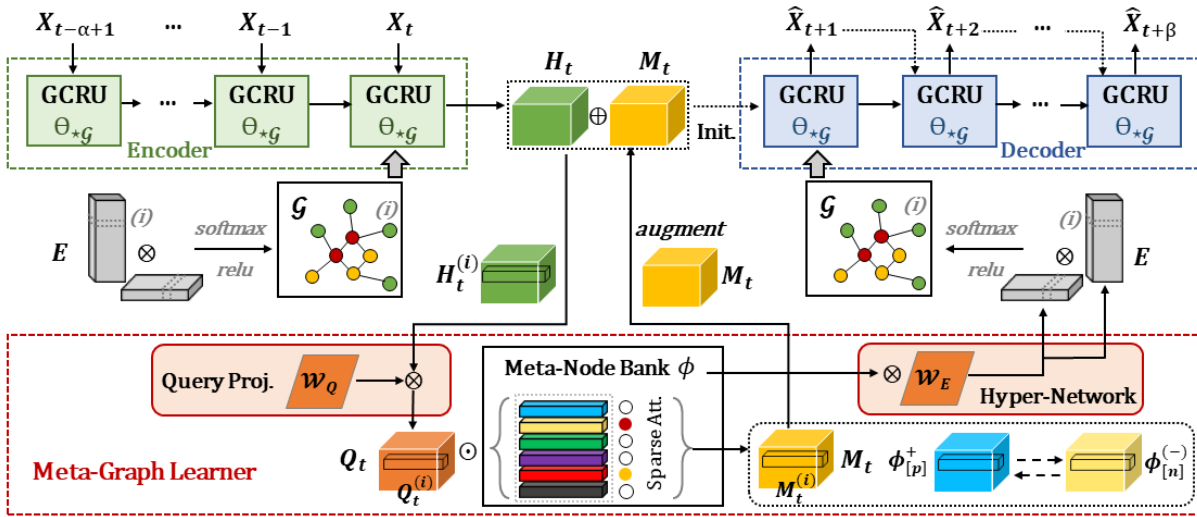


Figure 2: Framework of Meta-Graph Convolutional Recurrent Network (MegaCRN)

operation) (Yao et al. 2019; Lee et al. 2022). We further leverage a Hyper-Network (Ha, Dai, and Le 2016) that essentially puts generation of GSL node embeddings conditioned on Meta-Node Bank. This memory-augmented node embedding generation can be formulated as:

$$\begin{cases} E' = NN_H(\Phi) \\ \tilde{\mathcal{P}}' = \text{softmax}(\text{relu}(E' E'^T)) \end{cases} \quad (8)$$

where NN_H denotes a Hyper-Network. Without loss of generality, we implement it with one FC layer (parameter $W_E \in \mathbb{R}^{d \times e}$). Then, *meta-graph* $\tilde{\mathcal{P}}'$ can be constructed, as an alternative to *adaptive* and *momentary* graphs (defined in Equation (4) and (5)) to feed back to GCRU encoder-decoder.

Meta-Graph Convolutional Recurrent Network

With Meta-Graph Learner as described, we present the proposed Meta-Graph Convolutional Recurrent Network (**MegaCRN**) as a generic framework for spatial-temporal modeling. MegaCRN learns node-level prototypes of traffic patterns in Meta-Node Bank for updating the auxiliary graph adaptively based on the observed situation. To further enhance its distinguishing power for diverse scenarios on different roads over time, we regulate the memory parameters with two constraints (Gong et al. 2019; Park, Noh, and Ham 2020), including a contrastive loss \mathcal{L}_1 and a consistency loss \mathcal{L}_2 , denoted by:

$$\begin{aligned} \mathcal{L}_1 &= \sum_{t,i} \max\{\|Q_t^{(i)} - \Phi[p]\|^2 - \|Q_t^{(i)} - \Phi[n]\|^2 + \lambda, 0\} \\ \mathcal{L}_2 &= \sum_{t,i} \|Q_t^{(i)} - \Phi[p]\|^2 \end{aligned} \quad (9)$$

where T denotes the total number of sequences (*i.e.* samples) in the training set and p, n denote the top two indices

of memory items by ranking $a_j^{(i)}$ in Equation 7 given localized query $Q_t^{(i)}$. By implementing these two constraints, we treat $Q_t^{(i)}$ as anchor, its most similar prototype $\Phi[p]$ as positive sample, and the second similar prototype $\Phi[n]$ as negative sample (λ denotes the margin between the positive and negative pairs). Here the idea is to keep memory items as compact as possible, at the same time as dissimilar as possible. These two constraints guide memory Φ to distinguish different spatio-temporal patterns on node-level. In practice, we find adding them into the objective criterion (*i.e.* MAE) facilitates the convergence of training with factors κ_1, κ_2 :

$$\mathcal{L}_{task} = \sum_{t,\rho}^{T,\beta} |\hat{X}_{t+\rho} - X_{t+\rho}| + \kappa_1 \mathcal{L}_1 + \kappa_2 \mathcal{L}_2 \quad (10)$$

Experiment

Dataset	METR-LA	PEMS-BAY	EXPY-TKY
Start Time	2012/3/1	2017/1/1	2021/10/1
End Time	2012/6/30	2017/5/31	2021/12/31
Time Interval	5 minutes	5 minutes	10 minutes
#Timesteps	34,272	52,116	13,248
#Spatial Units	207 sensors	325 sensors	1,843 road links

Table 1: Summary of Datasets

Datasets and Settings

Datasets. We first evaluate our model by using two standard benchmark datasets from (Li et al. 2018): **METR-LA** and **PEMS-BAY**. They contain the traffic speed data from 207 sensors in Los Angeles and 325 sensors in Bay Area respectively. For the two benchmarks, we follow the tradition (Li et al. 2018; Wu et al. 2019; Shang, Chen, and Bi 2021; Lee et al. 2022) by splitting the datasets in chronological order with 70% for training, 10% for validation, and 20% for testing (namely 7:1:2). Besides, in this study, we publish a new

METR-LA	15min / horizon 3			30min / horizon 6			60min / horizon 12		
	MAE	RMSE	MAPE	MAE	RMSE	MAPE	MAE	RMSE	MAPE
HA(Li et al. 2018)	4.16	7.80	13.00%	4.16	7.80	13.00%	4.16	7.80	13.00%
STGCN(Yu, Yin, and Zhu 2018)	2.88	5.74	7.62%	3.47	7.24	9.57%	4.59	9.40	12.70%
DCRNN(Li et al. 2018)	2.77	5.38	7.30%	3.15	6.45	8.80%	3.60	7.59	10.50%
GW-Net(Wu et al. 2019)	2.69	5.15	6.90%	3.07	6.22	8.37%	3.53	7.37	10.01%
STTN(Xu et al. 2020)	2.79	5.48	7.19%	3.16	6.50	8.53%	3.60	7.60	10.16%
GMAN(Zheng et al. 2020)*	2.80	5.55	7.41%	3.12	6.49	8.73%	3.44	7.35	10.07%
MTGNN(Wu et al. 2020)	2.69	5.18	6.86%	3.05	6.17	8.19%	3.49	7.23	9.87%
StemGNN(Cao et al. 2020)†	2.56	5.06	6.46%	3.01	6.03	8.23%	3.43	7.23	9.85%
AGCRN(Bai et al. 2020)	2.86	5.55	7.55%	3.25	6.57	8.99%	3.68	7.56	10.46%
CCRNN(Ye et al. 2021)	2.85	5.54	7.50%	3.24	6.54	8.90%	3.73	7.65	10.59%
GTS(Shang, Chen, and Bi 2021)*	2.65	5.20	6.80%	3.05	6.22	8.28%	3.47	7.29	9.83%
PM-MemNet(Lee et al. 2022)	2.65	5.29	7.01%	3.03	6.29	8.42%	3.46	7.29	9.97%
MegaCRN (Ours)	2.52	4.94	6.44%	2.93	6.06	7.96%	3.38	7.23	9.72%
PEMS-BAY	15min / horizon 3			30min / horizon 6			60min / horizon 12		
	MAE	RMSE	MAPE	MAE	RMSE	MAPE	MAE	RMSE	MAPE
HA(Li et al. 2018)	2.88	5.59	6.80%	2.88	5.59	6.80%	2.88	5.59	6.80%
STGCN(Yu, Yin, and Zhu 2018)	1.36	2.96	2.90%	1.81	4.27	4.17%	2.49	5.69	5.79%
DCRNN(Li et al. 2018)	1.38	2.95	2.90%	1.74	3.97	3.90%	2.07	4.74	4.90%
GW-Net(Wu et al. 2019)	1.30	2.74	2.73%	1.63	3.70	3.67%	1.95	4.52	4.63%
STTN(Xu et al. 2020)	1.36	2.87	2.89%	1.67	3.79	3.78%	1.95	4.50	4.58%
GMAN(Zheng et al. 2020)*	1.35	2.90	2.87%	1.65	3.82	3.74%	1.92	4.49	4.52%
MTGNN(Wu et al. 2020)	1.32	2.79	2.77%	1.65	3.74	3.69%	1.94	4.49	4.53%
StemGNN(Cao et al. 2020)†	1.23	2.48	2.63%	N/A	from (Cao et al. 2020)	N/A	N/A	from (Cao et al. 2020)	N/A
AGCRN(Bai et al. 2020)	1.36	2.88	2.93%	1.69	3.87	3.86%	1.98	4.59	4.63%
CCRNN(Ye et al. 2021)	1.38	2.90	2.90%	1.74	3.87	3.90%	2.07	4.65	4.87%
GTS(Shang, Chen, and Bi 2021)*	1.34	2.84	2.83%	1.67	3.83	3.79%	1.98	4.56	4.59%
PM-MemNet(Lee et al. 2022)*	1.34	2.82	2.81%	1.65	3.76	3.71%	1.95	4.49	4.54%
MegaCRN (Ours)	1.28	2.72	2.67%	1.60	3.68	3.57%	1.88	4.42	4.41%
EXPY-TKY	10min / horizon 1			30min / horizon 3			60min / horizon 6		
	MAE	RMSE	MAPE	MAE	RMSE	MAPE	MAE	RMSE	MAPE
HA(Li et al. 2018)	7.63	11.96	31.26%	7.63	11.96	31.25%	7.63	11.96	31.24%
STGCN(Yu, Yin, and Zhu 2018)	6.09	9.60	24.84%	6.91	10.99	30.24%	8.41	12.70	32.90%
DCRNN(Li et al. 2018)	6.04	9.44	25.54%	6.85	10.87	31.02%	7.45	11.86	34.61%
GW-Net(Wu et al. 2019)	5.91	9.30	25.22%	6.59	10.54	29.78%	6.89	11.07	31.71%
STTN(Xu et al. 2020)	5.90	9.27	25.67%	6.53	10.40	29.82%	6.99	11.23	32.52%
GMAN(Zheng et al. 2020)	6.09	9.49	26.52%	6.64	10.55	30.19%	7.05	11.28	32.91%
MTGNN(Wu et al. 2020)	5.86	9.26	24.80%	6.49	10.44	29.23%	6.81	11.01	31.39%
StemGNN(Cao et al. 2020)†	6.08	9.46	25.87%	6.85	10.80	31.25%	7.46	11.88	35.31%
AGCRN(Bai et al. 2020)	5.99	9.38	25.71%	6.64	10.63	29.81%	6.99	11.29	32.13%
CCRNN(Ye et al. 2021)	5.90	9.29	24.53%	6.68	10.77	29.93%	7.11	11.56	32.56%
GTS(Shang, Chen, and Bi 2021)	-	-	-	-	-	-	-	-	-
PM-MemNet(Lee et al. 2022)	5.94	9.25	25.10%	6.52	10.42	29.00%	6.87	11.14	31.22%
MegaCRN (Ours)	5.81	9.20	24.49%	6.44	10.33	28.92%	6.83	11.04	31.02%

Table 2: Forecasting Performance

traffic dataset called **EXPY-TKY**, that contains the traffic speed information and the corresponding traffic incident information in 10-minute interval for 1843 expressway road links in Tokyo over three months (2021/10~2021/12). We use the first two months (Oct. 2021 and Nov. 2021) as the training and validation dataset, and the last one month (Dec. 2021) as the testing dataset. The specific spatio-temporal information of our datasets are summarized in Table 1.

Settings. For EXPY-TKY, the Encoder and Decoder of our model consist of 1 RNN-layer respectively, where the number of hidden states is 32. We reserve 10 prototypes (i.e., meta-nodes) in the memory, each of which is a 32-dimension learnable vector. For METR-LA and PEMS-BAY, each RNN layer in Encoder and Decoder has 64 units and the memory bank has 20 meta-nodes with 64-dimension. The observation step α and prediction horizon β are both set to 12 on METR-LA and PEMS-BAY, while α/β are both set

to 6 on EXPY-TKY. Such settings can give us 1-hour lead time forecasting, which follow the tradition in previous literatures (Yu, Yin, and Zhu 2018; Li et al. 2018; Wu et al. 2019; Bai et al. 2020; Shang, Chen, and Bi 2021). Adam was used as the optimizer, where the learning rate was set to 0.01 and the batch size was set to 64. The optimizer would either be early-stopped if the validation error was converged within 20 epochs or be stopped after 200 epochs. L1 Loss is used as the loss function. Root Mean Square Error (RMSE), Mean Absolute Error (MAE), and Mean Absolute Percentage Error (MAPE) are used as metrics. All experiments were performed with four GeForce RTX 3090 GPUs.

Quantitative Evaluation

We compare our model with the following baselines: 1) Historical Average (HA) averaged values of the same time slot from historical days (Li et al. 2018); 2) STGCN (Yu, Yin,

and Zhu 2018), 3) DCRNN (Li et al. 2018), and 4) GW-Net (Wu et al. 2019), the most representative deep models for traffic forecasting, respectively embed spectral (Yu, Yin, and Zhu 2018) or diffusion graph convolution (Li et al. 2018; Wu et al. 2019) into temporal convolution (i.e., TCN or WaveNet)(Yu, Yin, and Zhu 2018; Wu et al. 2019) or recurrent unit (e.g., GRU)(Li et al. 2018); 5) STTN (Xu et al. 2020) and 6) GMAN (Zheng et al. 2020) are two Transformer-based SOTAs; 7) MTGNN (Wu et al. 2020) is an extended version of GW-Net that extends the adaptive graph leaning part; 8) StemGNN (Cao et al. 2020) first learns a latent graph via self-attention and performs the spatiotemporal modeling in spectral domain; 9) AGCRN (Bai et al. 2020) adaptively learns node-specific parameters for graph convolution; 10) CCRNN (Ye et al. 2021) learns multiple parameterized matrices for multiple layers of graph convolution; 11) GTS (Shang, Chen, and Bi 2021) learns each link’s (edge’s) probability based on each variable’s (node’s) long historical data; 12) PM-MemNet (Lee et al. 2022) also utilizes memory networks for traffic pattern matching. 9)~12) are built based upon GCRN (Seo et al. 2018; Li et al. 2018).

Overall Comparison. Most of the baselines’ results on the benchmarks are reported from their original papers. However, due to the reproducibility problem (\star in Table 2), we report the results of GMAN, GTS, and PM-MemNet either from our own experiments or other literature (e.g., GMAN on METR-LA (Shao et al. 2022)). Through Table 2, we can find our model outperformed the state-of-the-arts in almost all cases (dataset/horizon/metric). Among the SOTAs, GW-Net(Wu et al. 2019) and MTGNN (Wu et al. 2020) marked relatively good performances thanks to the WaveNet backbone. CCRNN (Ye et al. 2021) delivered better performance on our dataset than the benchmarks. Because it requires the 0-1 adjacency matrix of the road network to get a good initialization for the learnable graphs, which is not available in the benchmark datasets. GMAN (Zheng et al. 2020) and StemGNN (Cao et al. 2020) gave a worse performance on our dataset, because the number of nodes N in ours is around 6~9 times larger than the benchmarks and the self-attention in them struggled to work on such a large scale. GTS (Shang, Chen, and Bi 2021) could not even be applicable on our dataset, because it requires to parameterize an $\mathbb{R}^{N^2 \times N}$ matrix (N^2 edges and N nodes) for edge generation based on each node’s features. StemGNN \dagger is considered to have a *data leakage* problem as it averages all the graphs in minibatch for both training and testing (sample interaction).

Ablation	METR-LA	PEMS-BAY	EXPY-TKY
	MAE / RMSE	MAE / RMSE	MAE / RMSE
Adaptive	3.01 / 6.25	1.61 / 3.73	6.79 / 10.76
Momentary	2.96 / 6.16	1.62 / 3.75	6.68 / 10.59
Memory	2.97 / 6.21	1.60 / 3.70	6.55 / 10.48
MegaCRN	2.89 / 6.02	1.54 / 3.59	6.44 / 10.35

Table 3: Ablation Test across All Horizons

Ablation Study. To evaluate the actual performance of each component of our model, we create a series of variants as follows: (1) **Adaptive GCRN.** It only keeps the GCRN

encoder-decoder of MegaCRN and lets the encoder and decoder share a same *adaptive* graph, similar graph structure learning mechanism to GW-Net (Wu et al. 2019), MTGNN (Wu et al. 2020), and AGCRN (Bai et al. 2020); (2) **Memory GCRN.** It excludes the Hyper-Network from MegaCRN and just uses a Memory Network (i.e., same as the Meta-Node Bank) to get an augmented hidden states M_t (from the encoder) for the decoder, which shares the same *adaptive* graph \mathcal{G} with the encoder. (3) **Momentary GCRN.** It excludes the Meta-Node Bank from MegaCRN and directly uses a Hyper-Network (i.e., FC layer) to take the encoder’s hidden states H_t to generate a *momentary* graph for the decoder. Through Table 3, we can see that compared to Momentary GCRN, Memory GCRN brings a higher performance gain to Adaptive GCRN. Because Momentary GCRN is obtained from H_t , it has to learn a separate graph for each sample in minibatch, which is non-trivial. All these demonstrate that MegaCRN is a complete and indivisible set.

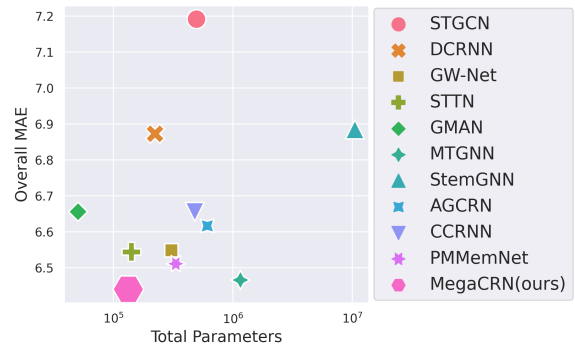


Figure 3: Efficiency Evaluation

Efficiency Study. We also evaluate the efficiency of our model by comparing with the-state-of-the-arts. Here we just report the results on EXPY-TKY, because the spatial domain of our data is 5~9 times larger than the benchmarks. A scatter plot is shown as Figure 3, where the x-axis of is the total number of parameters and the y-axis is the overall MAE. We can see that our model has the second-fewest parameters (merely 133,597) but the smallest overall MAE. For a large-scale dataset like EXPY-TKY, our model could be very memory-efficient. In contrast, some models, especially Transformer-based models including GMAN (Zheng et al. 2020) and STTN (Xu et al. 2020), are very memory/time-consuming due to the dot-product operation on big tensor. Although our model tends to need more epochs to converge, each round of training could be finished in very little time. To sum up, our model can achieve the state-of-the-art precision while keeping comparatively efficient.

Qualitative Evaluation

Spatio-Temporal Disentanglement. We qualitatively evaluate the quality of node embeddings by visualizing them in a low-dimensional space with t-SNE. Compared with *adaptive* GSL illustrated as Figure 4(a), *meta-graph* can automatically learn to cluster nodes (i.e., road links) as shown in Figure 4(b)(c). Interestingly, as time evolves from t to $t+1$,

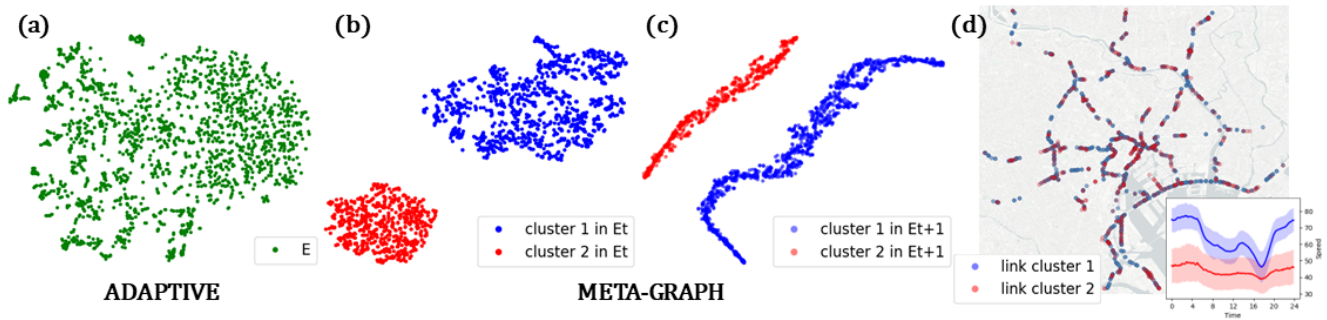


Figure 4: Spatio-Temporal Disentangling Effect of Meta-Graph Learning

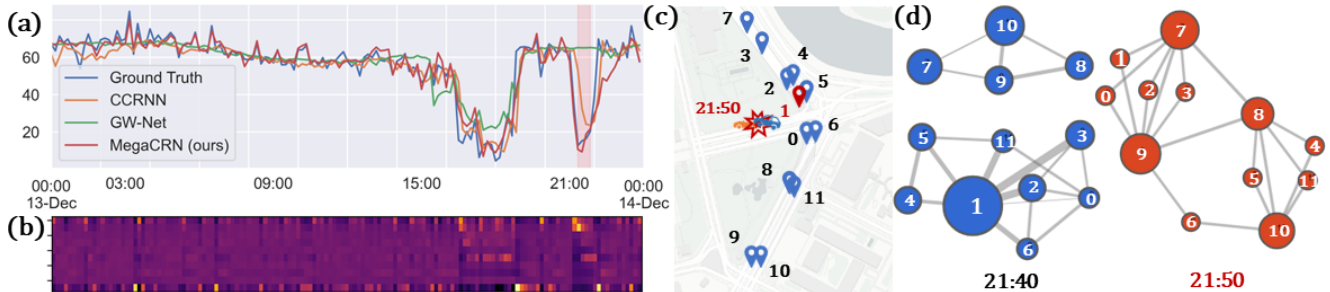


Figure 5: Incident Awareness of MegaCRN

this clustering effect persists but the cluster shape changes, which confirms the spatio-temporal disentangling capability as well as the time-adaptability of our approach. In addition, we map out the physical locations of the road links in discovered clusters with different colors (cluster 1 in blue, cluster 2 in red) in Figure 4(d). We observe a strong correlation between the spatial distribution of cluster 2 (in red) and interchanges/toll gates. From the daily averaged time series plot in the bottom of Figure 4(d), we can clearly tell the inter-cluster difference. While road links in cluster 1 (in blue) share a strong rush hour pattern, the other cluster (in red) has a lower speed on average but higher variations, which is characterized by large amount of speed change near interchanges/toll gates. These observations validate the power of Meta-Graph Learner to explicitly distinguish spatio-temporal heterogeneity.

Incident-Awareness. We qualitatively study the robustness of MegaCRN to various traffic situations in Figure 5. Here we select an incident case that occurred at 21:50 at road link 1, marked in red in Figure 5(a), on December 13th, 2021. In terms of the prediction results (in 60-minute lead time), compared with two baselines, GW-Net (Wu et al. 2019) and CCRNN (Ye et al. 2021), our model can not only better capture normal fluctuations, but adapt to more complex situations including rush hour and traffic accident (in shaded red). Such sudden disturbance inevitably results in delay or failure of detection for other models. From the visualization of memory query weight in Figure 5(b), we can tell that the pattern querying to the Meta-Node Bank is different between normal situations and rush hour or incident case. This observation confirms the distinguishing power and gen-

eralizability to diverse traffic scenarios. We further visualize the learned local *meta-graph* as Figure 5(d), in which thicker line represents higher edge weight and bigger node size means larger weighted outdegree. Intuitively, we can find the *meta-graph* is changing with time. At 21:40 before the accident happened, node 1 (road link 1) held the biggest impact in the local *meta-graph* as road link 1 lies right at the center of the large road intersection. Then at 21:50 after the accident happened, the impact of node 1 dropped significantly and the graph became dominated by road link 7, 8, 9, and 10 that formed a separated subgraph at 21:40. This case study verifies the superior adaptability of our approach.

Conclusion

In this study, we propose Meta-Graph Convolutional Recurrent Network (MegaCRN) along with a novel spatio-temporal graph structure learning mechanism for traffic forecasting. Besides two benchmarks, METR-LA and PEMS-BAY, we further generate a brand-new traffic dataset called EXPY-TKY from large-scale car GPS records and collect the corresponding traffic incident information. Our model outperformed the state-of-the-arts to a large degree on all three datasets. Through a series of visualizations, it also demonstrated the capability to disentangle the time and nodes with different patterns as well as the adaptability to incident situations. We will further generalize our model for Multivariate Time Series forecasting tasks in the future.

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