Improving Recommendation of Tail Tags for Questions in Community Question Answering

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Abstract

We study tag recommendation for questions in community question answering (CQA). Tags represent the semantic summarization of questions are useful for navigation and expert finding in CQA and can facilitate content consumption such as searching and mining in these web sites. The task is challenging, as both questions and tags are short and a large fraction of tags are tail tags which occur very infrequently. To solve these problems, we propose matching questions and tags not only by themselves, but also by similar questions and similar tags. The idea is then formalized as a model in which we calculate question-tag similarity using a linear combination of similarity with similar questions and tags weighted by tag importance. Question similarity, tag similarity, and tag importance are learned in a supervised random walk framework by fusing multiple features. Our model thus can not only accurately identify question-tag similarity for head tags, but also improve the accuracy of recommendation of tail tags. Experimental results show that the proposed method significantly outperforms state-of-the-art methods on tag recommendation for questions. Particularly, it improves tail tag recommendation accuracy by a large margin.

Introduction

Community question answering (CQA) has become a popular platform for people sharing their knowledge and learning from each other. Large CQA portals like Yahoo! Answers have accumulated a large amount of user generated content which has played an important role in knowledge dissemination and information seeking. Recently, new types of CQA service such as Quora, Stack Overflow, and Zhihu have emerged. These web sites bring new features to conventional CQA portals such as Yahoo! Answers, and these features can guide the healthy growth of communities.

One creative feature in the new CQA service is the tagging system in which users can manually annotate multiple tags to their questions without any constraints. The tags represent semantic summarization of questions and reveal users’ interests. Figure 1 gives an example from Quora in which Markov Chain Monte Carlo, Topic Models, LDA, Natural Language Processing and Machine Learning are tags annotated for the question “Why do people say that we can never tell when MCMC for LDA has converged?”. The tags have greatly improved user experience in the CQA ecosystem. Tags make questions easier to understand and thus can accelerate the process of the questions being solved. Under the guidance of tags, answerers can quickly locate questions within their expertise and provide answers with higher quality. This high quality content raises the overall quality of the CQA portals and can attract more users. Through tags, browsers can quickly find content they are interested in, easily keep track of the update of their favorite content, and get more engaged. Besides these advantages, an accurate and complete tag schema is also beneficial to consumption of the content in CQA. For example, tags can facilitate indexing, searching, and knowledge mining of the content in CQA.

Despite the importance of tags, existing CQA portals suffer from an incomplete tagging problem. According to (Nie et al. 2014), more than 50% questions in a subset of Zhihu questions have less than 3 tags. The problem is caused by the complexity of the tagging mechanism and comprehensive question understanding, and severely hurts the performance of the tagging system in CQA. To solve this problem, we consider automatically recommending tags for questions. The recommendation provides tag candidates for users and can simplify the tagging procedure. Although tag recommendation has been studied for a long time (Herlocker et al. 2004; Rendle et al. 2009;
Table 1: Tag distribution in CQA

<table>
<thead>
<tr>
<th></th>
<th>≥ 10^4</th>
<th>10^3 ~ 10^4</th>
<th>500 ~ 10^3</th>
<th>≤ 500</th>
</tr>
</thead>
<tbody>
<tr>
<td>Quora</td>
<td>0.01%</td>
<td>0.41%</td>
<td>0.56%</td>
<td>99.02%</td>
</tr>
<tr>
<td>Zhihu</td>
<td>0.04%</td>
<td>0.71%</td>
<td>0.82%</td>
<td>98.43%</td>
</tr>
</tbody>
</table>

Feng and Wang (2012), little attention has been paid to tag recommendation for questions in CQA. The key step for recommending tags for questions is measuring question-tag similarity. Compared with general tag recommendation tasks, the task for questions in CQA has some unique challenges. First, both questions and tags are very short. For example, on randomly sampled 1 million questions from Quora, we found that the average length of questions and tags are 9.48 and 2.27 respectively. In such short texts, useful information that can help bridge the semantic gap between questions and tags is very sparse. Second, we have observed that question tags follow a heavy tailed Zipf distribution in which a large fraction of tags occur very infrequently. Our solution is to match question-tag pairs randomly sampled. We can see that more than 98% of tags appear no more than 500 times (i.e., 0.05% questions) on both data sets. We call these tags “tail tags” and other frequent tags “head tags”. Although occurring infrequently, tail tags are specific and fine-grained descriptions of questions which reflect more accurate semantics and thus are more useful for expert finding, searching and knowledge mining, etc. For example, Markov Chain Monte Carlo is a tail tag in Figure 1. It is more informative than head tags like Natural Language Processing. From this we know that we need to rout the question to experts on sampling algorithms rather than those on syntactic parsing who also have expertise on Natural Language Processing. A good tagging system should be accurate on both head tags and tail tags. However, due to the long tail characteristic, it is very difficult to identify the similarity between questions and tail tags.

Our idea is that we calculate similarity between a question and a tag not only by themselves, but also by similar questions and similar tags. The idea is formalized as a model in which we calculate question-tag similarity using a linear combination of similarity with similar questions and tags. The underlying assumption is that we can capture the similarity between a question and a tag by taking similar questions and similar tags as bridges. By this means, we can leverage rich tag-tag and question-question relations to compensate the sparse information between questions and tags, and tag tags can be boosted by head tags through tag-tag relations. The question-tag similarity is weighted by tag importance which is calculated by random walk on a tag graph with edges weighted by tag similarity. Question similarity, tag similarity and tag importance are thus learned in a supervised random walk framework by fusing multiple features.

We derive a gradient descent based algorithm to implement our model and test its performance on Quora and Zhihu data. Experimental results show that our method significantly outperforms state-of-the-art tag recommendation methods. Particularly, it can significantly improve the accuracy of recommendations of tail tags.

Our contributions in this paper are three-fold: 1)a proposal for improving accuracy on recommendation of tail tags for questions; 2)a proposal for leveraging similar questions and similar tags for tagging and learning question similarity, tag similarity and tag importance in a unified framework; 3) empirical verification of the effectiveness of the proposed method, especially on the recommendation of tail tags.

Related Work

Tag recommendation has been a hot research topic for a long time. Existing research on tag recommendation can be categorized into two groups: user based methods and content based methods. The former group utilizes relations among users, tags and items recommending personalized tags for items. Representative approaches in this group include collaboration filtering (Herlocker et al. 2004), tensor factorization (Rendle and Schmidt-Thieme 2010; Rendle et al. 2009), and graph based approaches (Feng and Wang 2012; Guan et al. 2009). The other group measures item-tag similarity using content. For example, Song et al. (2008) formalize tag recommendation as a classification problem. Liu et al. (2011) translate items to tags using a statistical machine translation technique. Besides these methods, topic models (Iwata, Yamada, and Ueda 2009; Krestel, Fankhauser, and Nejdl 2009; Godin et al. 2013) are also proposed which represent the relationship between items and tags in a generative process. Recently, tag recommendation in social media has drawn much attention, and there has emerged a lot of work on hashtag recommendation for tweets. For example, Ma et al. (2014) extend PLSA and modeled user, time, tweet content, and hashtag in a unified framework. Ding et al. (2013) learn a topical translation model for hashtag suggestion. Weston et al. (2014) embed both tweets and hashtags to calculate their similarity. In this paper, we study tag recommendation for questions in CQA. Before us, Stanley et al. (2013) propose a Bayesian probabilistic model to predict tags. Nie et al. (2014) leveraged similar questions to suggest tags for new questions. Differing from the method proposed by Nie et al., our method not only exploits question similarity, but also leverages tag similarity and tag importance. Question similarity, tag similarity, and tag importance are automatically learned in a supervised random walk framework (Backstrom and Leskovec 2011). Our method extends the general graph based method for social tagging (Feng and Wang 2012) by considering similar questions and similar tags in the objective. It significantly improves the accuracy of tail tags recommendation, which is a major challenge for tag recommendation in CQA but cannot be solved properly with existing methods.

Learning to Recommend Tags for Questions

We elaborate our method for tagging questions in CQA. The task is essentially measuring similarity between a question and a tag, and is challenging since both questions and tags are short and there is a large proportion of tail tags occurring very infrequently. Our solution is to match question-tag pair not only by themselves, but also by their similar ques-
tions and similar tags. Our method can thus leverage rich question-question and tag-tag relations to compensate sparse information between questions and tags, and boost the accuracy of recommendation of tail tags by their similar head tags. We weight the similarity function by tag importance which is the result of random walk on a tag graph. By doing so, we represent question similarity, tag similarity, and tag importance in a unified framework and learn them from human annotations by employing a supervised random walk model (Backstrom and Leskovec 2011).

Learning Method
Suppose that we have a question set \( Q = \{q_1, \ldots, q_N\} \). Each \( q_i \) in \( Q \) is associated with a relevant tag set \( T^+_i = \{t^+_i, \ldots, t^+_{i,M^+_i}\} \) and an irrelevant tag set \( T^-_i = \{t^-_i, \ldots, t^-_{i,M^-_i}\} \). The relevant tags and irrelevant tags can be obtained from user annotations in CQA and negative sampling. Details will be discussed later. Our goal is to learn a question-tag similarity function \( s(q,t) \) using \( Q, \{T^+_i\}_{i=1}^N \), and \( \{T^-_i\}_{i=1}^N \). With \( s(q,t) \), we can recommend relevant tags for a new question \( q \) from a candidate tag set \( T_q \). Due to the sparse information in questions and tags and the long tail characteristic of the tag distribution, it is difficult to directly calculate \( s(q,t) \) from a pair \((q,t)\). We calculate \( s(q,t) \) not only by \((q,t)\) themselves, but also by their similar questions and similar tags. The rationale is that similar questions and similar tags can provide extra information and improve learning accuracy. Moreover, \( s(q,t) \) should be weighted by tag importance, since tag importance can filter out noise and make the similarity function more robust. To formulate our ideas, for each \( q \) (either in \( Q \) or a new question), we assume that there is a similar question set \( Q^s = \{q'_1, \ldots, q'^{s}_j\} \). \( \forall 1 \leq j \leq n, q'^{s}_j \) corresponds to a tag set \( T_{q'^{s}_j} \). We further assume that there are a heuristically designed question-tag similarity function \( f(q,t) \), a question-question similarity function \( g(q,q') \), and a tag-tag similarity function \( h(t,t') \). Each tag \( t \) corresponds to an importance score \( \pi(t) \). The similarity function \( s(q,t) \) then is defined as

\[
\pi(t)[f(q,t) + \sum_{q' \in Q^s} g(q,q')f(q',t) + \sum_{t' \in T^s_q} h(t,t')f(q,t')] \leq \pi(t)f(q,t)
\]

(1)

where \( T^s_Q \) is defined as \( \cup_{q' \in Q^s} T_{q'^s} \). Here, we define \( f(q,t) = 1 \), if \( t \) is a tag annotated to \( q \) by a user in CQA, otherwise \( f(q,t) \) is a language model (Zhai and Lafferty 2004) which measures the generation probability of \( t \) from \( q \).

\[
g(q,q') = \frac{1}{\sum_{1 \leq i \leq \rho} e^{w_i}} \sum_{1 \leq i \leq \rho} e^{w_i} \theta_i,
\]

(2)

where \( \bar{w} = \{w_1, \ldots, w_p\} \) are parameters. We transform \( w_i \) to \( e^{w_i} \) to make the weight positive and further scale the weight to \((0,1)\). Similarly, we define \( h(t,t') \) as

\[
h(t_i,t_j) = \frac{1}{\sum_{1 \leq i \leq t} e^{u_i}} \sum_{1 \leq i \leq t} e^{u_i} \xi_i,
\]

(3)

where \( \bar{u} = \{u_1, \ldots, u_t\} \) are parameters and \( \bar{\xi} = \{\xi_1, \ldots, \xi_t\} \) are features. We assume that the importance of tag \( t \) is determined by the importance of its similar tags and its own prior probability. To this end, we build an undirected graph \( G_t = (V_t, E_t) \) for candidate tags with nodes \( V_t \) tags and edges \( E_t \) normalized tag similarity. Without loss of generality, we assume that the construction of \( G_t \) is dependent on \( t \) and thus \( G_t \) could be a local graph of \( t \). Then tag importance is defined as a result of random walk with restart on \( G_t \):

\[
\pi = \alpha A_t^{(0)} \pi + (1 - \alpha) \xi_t,
\]

(4)

where \( \pi \) is an importance vector with each element importance of a node in \( G_t \). Suppose that the number of nodes of \( G_t \) is \( n_t \), then \( A_t = (a_{ij})_{n_t \times n_t} \) is a transition matrix. \( \forall i, j, a_{ij} \) is defined as \( \frac{\sum_{t \in V_t} h(t_i,t_j)}{\sum_{t \in V_t} h(t_i,t)} \). \( \xi_t \) represents restart probabilities of nodes and \( \alpha \in (0,1) \) controls the probability of random walk from neighboring nodes and the probability of random jump from any other nodes. The advantage of calculating tag importance in this way is that we can leverage tag similarity to estimate tag importance and learn the similarity and importance in a unified framework, as will be seen later.

Equation (1) can be interpreted as first finding similar questions and similar tags and then linearly combining the similarity of a question-tag pair and their similarity with the similar questions and tags. The more similar a question or a tag is, the more contributions it will make to the final similarity \( s(q,t) \). The model enjoys many advantages: first, it can leverage rich question-question and tag-tag relations to compensate sparse information between questions and tags; second, it can boost the accuracy of recommendation of tail tags by leveraging similar tags and similar questions containing these tags; third, as will be seen later, all the parameters in the model can be learned from user annotations by employing a supervised random walk approach which has been verified effective in other tasks like link prediction.

To better illustrate our model, we give an example. For a question “how many people agree that Movie ‘Life of Pi’ deserves more Oscars?” , “Ang Lee”, the director of the movie “Life of Pi”, is a relevant tag. Directly measuring the similarity between the question and the tag is difficult, since there is a big semantic gap between them and “Ang Lee” is a tail tag with little information indicating its similarity with the question. On the other hand, the tag “Life of Pi” is similar to the question (they have term overlap) and high significance score in \( \pi(t) \) (high frequency in similar questions). Moreover, we know that “Ang Lee” and “Life of Pi” are similar tags (they co-occur frequently), then by taking “Life of Pi” as a bridge, our model can still identify the similarity between “Ang Lee” and the question.

We learn parameters \( \bar{w} \) and \( \bar{\xi} \) from \( Q, \{T^+_i\}_{i=1}^N \), and \( \{T^-_i\}_{i=1}^N \) by maximizing the margin between similarity
Formally, we consider the following problem:
\[ \arg \min_{\vec{w}} J(\vec{w}; \vec{v}) = \sum_{i=1}^{N} \sum_{j=1}^{M} \sum_{r=1}^{M} (1 - s(q_i, t_{ij}, t_{ir}^+)) + \lambda (||\vec{w}||^2 + ||\vec{v}||^2) \]
\[ \text{s.t. } \vec{w} = \alpha A^T \vec{v} + (1 - \alpha) \vec{z}, \quad \forall t \in \mathbb{U}_i^N \cup \mathbb{T}_i^N, \]

where \( |x|_+ \) is defined as \( \max(x, 0) \) and \( || \cdot || \) is \( \ell_2 \)-norm. \( \lambda \) is a trade-off between the loss and regularization of parameters. Our method optimizes an objective function with random walk on tag graphs as a constraint, which turns out to be an application of the supervised random walk approach (Backstrom and Leskovec 2011) to the problem of question tagging. We extend the approach by considering similar questions and similar tags in the objective function. The extension can improve the accuracy of recommendation of tag sets which is a major challenge for question tagging in CQA, as will be seen in our experiments.

Nie et al. (2014) also propose leveraging question similarity and tag importance to recommend tags for questions. Our method is different from theirs in that it not only exploits question similarity but also considers tag similarity. Question similarity, tag similarity, and tag importance are learned from data rather than heuristically designed.

**Algorithm**

We derive a gradient descent based algorithm to solve the optimization problem (5). Specifically, we denote the objective function in problem (5) as \( J(\vec{w}, \vec{v}) \) and \( s(q_i, t_{ij}, t_{ir}^+) - s(q_i, t_{ij}^+, t_{ir}^+) \) as \( O(q_i, t_{ij}, t_{ir}^+) \). Then \( \forall 1 \leq k \leq p, \partial J/\partial w_k \) is given by
\[
\sum_{i=1}^{N} \sum_{j=1}^{M} \sum_{r=1}^{M} \frac{\partial O(q_i, t_{ij}, t_{ir}^+)}{\partial w_k} \mathcal{I} \left( 1 + O(q_i, t_{ij}^+, t_{ir}^+) \right) + 2\lambda w_k,
\]

where \( \frac{\partial O(q_i, t_{ij}^+, t_{ir}^+)}{\partial w_k} = \frac{\partial s(q_i, t_{ij}^+)}{\partial w_k} - \frac{\partial s(q_i, t_{ij})}{\partial w_k} \), and \( \mathcal{I}(x) \) is 1 if \( x > 0 \), otherwise it is 0. According to Equation (1), \( \forall (q, t) \), we have
\[
\frac{\partial s(q, t)}{\partial w_k} = \sum_{q' \in Q} \frac{\partial g(q, q')}{\partial w_k} \pi(t) f(q', t),
\]
and
\[
\frac{\partial g(q, q')}{\partial w_k} = e^{w_k \theta_k} \sum_{1 \leq j \leq p} e^{w_j} - e^{w_k} \sum_{1 \leq j \leq p} e^{w_j} \theta_j.
\]

Following the same technique, \( \forall 1 \leq k \leq l \), we can calculate \( \partial J/\partial v_k \) as
\[
\sum_{i=1}^{N} \sum_{j=1}^{M} \sum_{r=1}^{M} \frac{\partial O(q_i, t_{ij}, t_{ir}^+)}{\partial v_k} \mathcal{I} \left( 1 + O(q_i, t_{ij}^+, t_{ir}^-) \right) + 2\lambda v_k,
\]
and
\[
\frac{\partial h(t, t')}{\partial v_k} = e^{\theta_k} \sum_{1 \leq j \leq l} e^{\theta_j} - e^{\theta_k} \sum_{1 \leq j \leq l} e^{\theta_j} \xi_j.
\]

From Equation (10), we know that we need \( \partial \pi(t) / \partial v_k \) to calculate \( \partial J/\partial v_k \). Since tag importance follows Equation (4), by differentiating Equation (4) on both sides, we have
\[
\frac{\partial \pi(t)}{\partial v_k} = \alpha A^T_{ik} \frac{\partial \pi(t)}{\partial v_k} + \alpha \frac{\partial A_{ik}}{\partial v_k} \pi(t).
\]

Then, we have
\[
\frac{\partial \pi(t)}{\partial v_k} = \alpha (I - \alpha A^T_{ik})^{-1} \frac{\partial A_{ik}}{\partial v_k} \pi(t).
\]

The equation above can be calculated by Equation (11). For a fixed point \((\vec{w}, \vec{v})\), we obtain \( \partial J/\partial w_k \) by Equation (13). With \( \partial J/\partial w_k \), we obtain both \( \partial J/\partial w_k \) and \( \partial J/\partial v_k \) by Equation (6), (7), (8), (9), (10), and (11). Then we can rely on \( \partial J/\partial w_k \) and \( \partial J/\partial v_k \) to update \((\vec{w}, \vec{v})\). The procedure is repeated several times until we reach the stopping criteria. The details are described in Algorithm 1. The complexity of the algorithm is \( O(p\lambda N M^2 + l N M \bar{n}^3) \), where \( N \) is the number of questions in training, \( p \) and \( l \) are the numbers of features of questions and tags respectively, \( M \) is the upper bound of the numbers of tags in relevant sets and irrelevant sets, and \( \bar{n} \) is the upper bound of node numbers of tag
graphs. In practice, \( p, l, M, \) and \( \bar{n} \) are small. In our experiments, \( p \) and \( l \) are 3, \( M \) is no more than 40, and \( \bar{n} \) is no more than 220. Therefore, the optimization problem can be efficiently solved. The code of Algorithm 1 is shared at https://github.com/MarkWuNLP/QuestionTagging.

**Implementation Details**

To implement our method, we need to clarify (1) how to construct the similar question set \( Q^* \) and the associated tag set \( T^* \) for a question \( q \); (2) how to construct the relevant tag set \( T_q^+ \) and the irrelevant tag set \( T_q^- \) for a question \( q \); (3) how to select the tag candidates \( T_q^+ \) for a new question \( q \); (4) how to build the tag graph \( G_t \) and how to define the restart probability \( z_i \); and (5) what features are used in \( g(q, q') \) and \( h(t, t') \).

We index a large scale of questions crawled from a CQA web site such as Quora using an open source Lucene.Net. Each question is associated with tags annotated by the asker of the question. Given a question \( q \), we rely on the inline ranking algorithm in Lucene.Net to retrieve the top 50 questions as similar questions \( Q^* \), and then collect all tags that are annotated to questions in \( Q^* \) as \( T^* \). The algorithm finds similar questions for \( q \) based on common terms they share and thus can balance efficacy and efficiency. All tags annotated by the asker of a question form the relevant tag set of the question. We adopt a heuristic yet effective method to construct the irrelevant tag set. Specifically, we collect all tags in similar questions, calculate their frequency in the similar question set, and select the top \( n \) frequent tags that are not contained by the relevant tag set as the irrelevant tags where \( n \) is equal to the number of relevant tags. For any question in the test set, we simply take all tags in similar questions as candidates for recommendation. We build tag graphs with all tags in similar questions. In training, relevant tags of the training questions are also considered as nodes in the tag graphs. We calculate the number of times a tag appears in the similar questions and normalize the number with the total number of similar questions as the restart probability vector \( z_i \).

To calculate question-question similarity, we consider three features: (1) cosine of tf-idf weighted vectors of two questions; (2) cosine of topic distributions of two questions. The topic distribution is estimated by running a Twitter LDA (Zhao et al. 2011) on the crawled questions; (3) translation probability \( p(q'|q) \). The probability is calculated by a translation based language model (Xue, Jeon, and Croft 2008) estimated using all the crawled questions with answers. We normalize the probability by defining \( p'(q'|q) = p(q'|q)/p(q) \) and further symmetrize the score by \( 0.5(p'(q|q) + p(q|q')) \). For tag-tag similarity, we also consider three features: (1) probability of local co-occurrence which is defined as the quotient of co-occurrence count of two tags in the similar questions and the total number of similar questions (i.e., 50); (2) cosine of tag vectors. The tag vector is obtained by training a word embedding model (Mikolov et al. 2013) on all the crawled questions with answers and averaging the vectors of words in the tag; (3) global closeness which is defined as the quotient of co-occurrence count of two tags in all the crawled questions and the minimum occurrence count in the two tags.

**Experiment**

**Setup**

We crawled a large number of questions associated with tags and answers from English CQA portal Quora (https://www.quora.com/) and Chinese CQA portal Zhihu (http://www.zhihu.com/). Table 2 reports some statistics about the crawled data. On average, each question in Quora has 3.25 tags and 1.55 tail tags which appear no more than 500 times in all the questions we crawled. The average numbers of tags and tail tags per question are 2.95 and 1.27 respectively in Zhihu data. All English questions and answers were stemmed and all Chinese questions and answers were segmented. Stop words in both English data and Chinese data were removed. For both of the data sets, we sampled 1000 questions associated with tags to form a validation set and another 3000 questions with tags as a test set. In validation and test, we regarded tags annotated by users as ground truth. Although there is noise in the annotated tags, the way we constructed the ground truth can help us avoid expensive and exhausting human judgments and thus allows us to do large scale evaluations. We followed the implementation details described above to implement our method. We randomly sampled 5000 questions in the training sets of Quora and Zhihu to learn our model. On average, there are 96.9 and 92.35 candidate tags for each question in the validation set for Quora and the validation set for Zhihu respectively, and there are 97.26 and 91.85 candidate tags per question in the test set of Quora and the test set of Zhihu respectively. 76.8% candidate tags in the test set for Quora and 66.3% candidate tags in the test set for Zhihu are tail tags.

To evaluate the performance of different models, we selected \( P\%K(K = 1, 3, 5) \) as a metric. \( P\%K \) is defined as the ratio of correct tags (i.e., user annotated tags) in the top \( K \) recommended tags. In addition to calculating accuracy on all recommended tags, we also compared different models in terms of their performance on the recommendation of tail tags. We calculated \( P_3\%K(K = 1, 3, 5) \) on tail tags as an evaluation metric, where \( P_i\%K \) is defined as the ratio of correct tail tags in the top \( K \) recommended tags. A large \( P_i\%K \) means a method can accurately identify the similarity of questions and tail tags and rank them in high positions.

We chose Naive Bayes (NB) (Mazzia and Juett 2009) as a baseline method which estimates the posterior probability of a tag given a question. Besides this model, we implemented the model proposed by Liu et al. (2011), and denoted it as translation model (TM). We implemented the topical translation model (TTM) proposed by Ding et al. (2013) which represents the state-of-the-art topic model based method for

<table>
<thead>
<tr>
<th>Table 2: Statistics about the crawled data</th>
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<tbody>
<tr>
<td>№Question</td>
</tr>
<tr>
<td>Quora</td>
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<tr>
<td>Zhihu</td>
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</table>
tag suggestion. We also compared our model with the one proposed by Nie et al. (2014). It builds a hypergraph of questions for question tagging in CQA. We denote the model as hypergraph based model (HGM). Since we only consider the relationship between questions and tags, tensor decomposition based methods are not applicable. All baseline methods were trained using the entire body of training data.

### Evaluation Results

We followed the settings in existing literatures to implement the baseline methods. For our method, we varied $\alpha$ in Equation (4) from 0 to 1 with a step 0.2, and chose the number of similar questions in $Q^s$ from $\{10, 30, 50, 80, 100\}$. We relied on $P_t@K$ on the validation data to select the best parameters. On both of datasets, the best choice of $\alpha$ is 0.5, and the optimal number of similar questions is 50. We set the maximum iteration count as 200 and fixed $\lambda$ in Equation (5) as 0.001.

Tables 3 and 4 report the evaluation results. In both tables, the first three columns show overall precision and the last three columns present precision on tail tags. The statistically significant (t-test with $p$ value $< 0.01$) results are written in bold. Note that the numbers of $P_t@K$ are small, because we only focus on correct tail tags when we calculate $P_t@K$, and head tags that are correct recommended were not taken into account. In terms of the overall precision (i.e., $P_t@K$), our method performs much better than HGM, since HGM heuristically weights each tag by $tf \times idf$ and ignores tag-tag relations, while our method sufficiently leverages tag-tag relations and learns question similarity, tag similarity, and tag importance from user annotations. HGM is particularly bad on $P_t@1$ as noise is boosted by the heuristically designed weight. Both of the two models significantly outperform other models, indicating that similar questions can help solve the information sparsity problem and effectively bridge the semantic gap between tags and questions. TTM enjoys the advantages of both topic model and translation model, therefore it is better than the simple TM. NB only capture the similarity between questions and very head tags, therefore it has a relatively good $P_t@1$ but very bad $P_t@3$ and $P_t@5$. In terms of precision on tail tags (i.e., $P_t@K$), results on both tables show that our method can significantly improve the accuracy of recommendation of tail tags. The big gap on $P_t@1$ indicates that our method can rank correct tail tags in higher positions and thus can better represent the semantics of questions. We find that tag similarity make great contributions to the improvement of tail tag recommendation, particularly in the comparison of our method and HGM. HGM only relies on similar questions and the heuristically designed tag importance is vulnerable to noise in tags. On the other hand, our method boosts tail tags by both similar head tags and similar questions and learns question similarity, tag similarity and tag importance from data. Therefore, it is more robust to noise. NB, TM and TTM perform poorly on tail tags, since they learn question-tag similarity only using question-tag pairs and thus are overwhelmed by head tags which have enough frequency and rich information to indicate their similarity to questions.

### Discussions

Our method leverages both the similar question set $Q^s$ with $T_Q^s$ and the learned question similarity, tag similarity and tag importance to conduct tag recommendation. An interesting question is how much the learning contributes to the accuracy of recommendation. To figure this out, we compared our model with two heuristic models. First, we simply removed $\sum_{q'\in Q^s} g(q, q') f(q', t)$ and $\sum_{t'\in T_Q^s} h(t, t') f(q, t')$ from Equation (1), and ranked tags by the product of their frequency in similar questions and an inverse frequency score which is defined as $1/(log(o(t) + 1))$ where $o(t)$ is the frequency of tag $t$ in the entire crawled data. This is exactly the tag importance used by HGM. We name it $tf \times idf$. Second, we removed the feature fusing process from Equation (1) and only relied on one feature to define $g(q, q')$ and $h(t, t')$. After trying different feature combinations, we found that cosine of tf-idf weighted vectors of two questions and probability of local co-occurrence are the most useful features for $g(q, q')$ and $h(t, t')$ respectively. We refer the model as “one feature”. For better illustration of two categories feature contribution, we conducted two experiments, one is only uses question features, the other only employs tag features for tag suggestion, which named ”question sim” and ”tag sim” respectively.

From the results in Table 5, $tf \times idf$ boosts tail tags by the inverse frequency score but severely hurt the overall precision. The results indicate that we cannot simply rely on $Q^s$ with $T_Q^s$ and heuristically designed tag importance to recommend tags. One feature performs much better than $tf \times idf$ on overall precision but the precision on tail tags dropped. Our model improves both overall precision and precision on tail tags. The results demonstrate that question similarity and tag similarity are useful for tag recommendation and our learning approach can improve the recommendation accuracy on both head tags and tail tags.

### Conclusion

We explore the problem of question tagging in CQA. Our method can leverage similar questions and similar tags to
Table 5: Learning v.s. no learning on Quora data and Zhihu data

<table>
<thead>
<tr>
<th></th>
<th>Quora data</th>
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<th>Zhihu data</th>
<th></th>
</tr>
</thead>
<tbody>
<tr>
<td></td>
<td>$P@1$</td>
<td>$P@3$</td>
<td>$P@5$</td>
<td>$P_@1$</td>
</tr>
<tr>
<td>$tf \times idf$</td>
<td>0.523</td>
<td>0.350</td>
<td>0.251</td>
<td>0.214</td>
</tr>
<tr>
<td>One Feature</td>
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<td>0.365</td>
<td>0.276</td>
<td>0.161</td>
</tr>
<tr>
<td>Tag Sim</td>
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<td>0.355</td>
<td>0.268</td>
<td>0.141</td>
</tr>
<tr>
<td>Question Sim</td>
<td>0.550</td>
<td>0.375</td>
<td>0.276</td>
<td>0.161</td>
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<tr>
<td>Our Model</td>
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<td>0.371</td>
<td>0.275</td>
<td>0.165</td>
</tr>
</tbody>
</table>

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References


